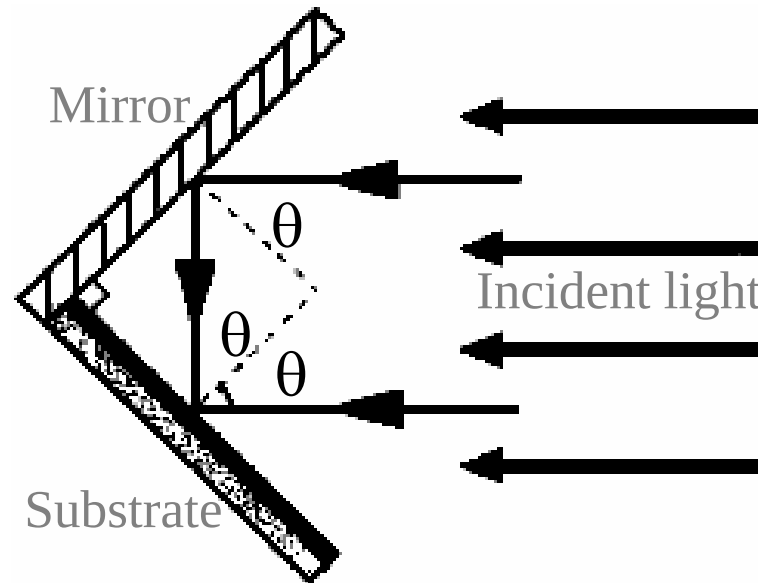


Laser Interference lithography

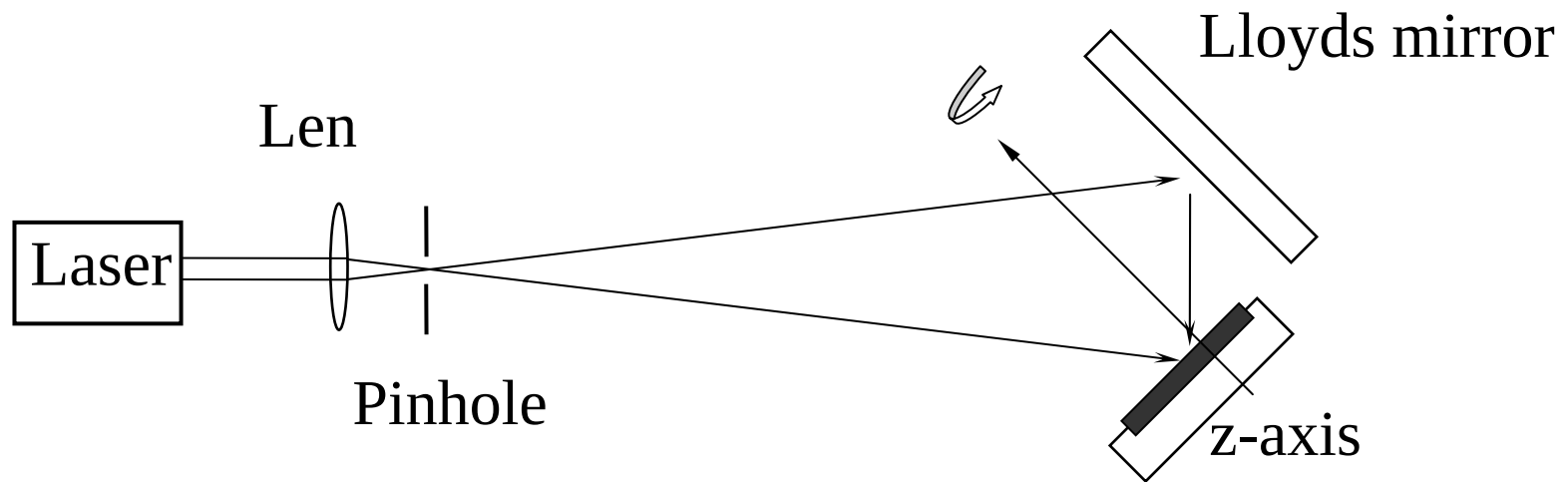
Laser interference lithography: Principle



$$d = \lambda / (2 \sin \theta)$$

$$I(x) = 2I_0[1 + \cos(2kx \sin \theta)]$$

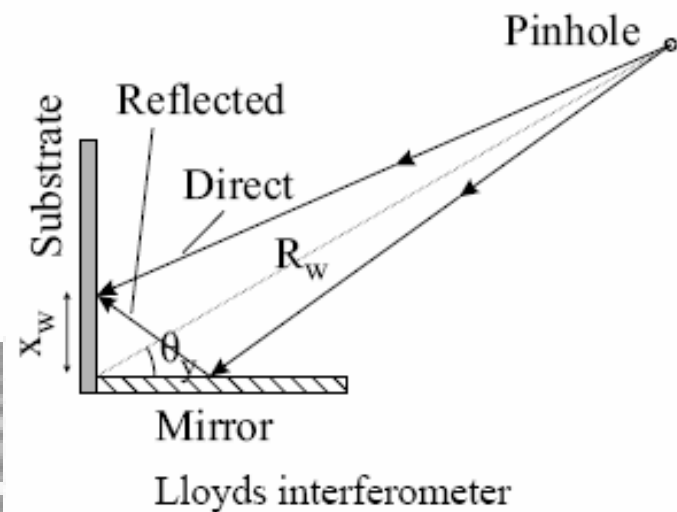
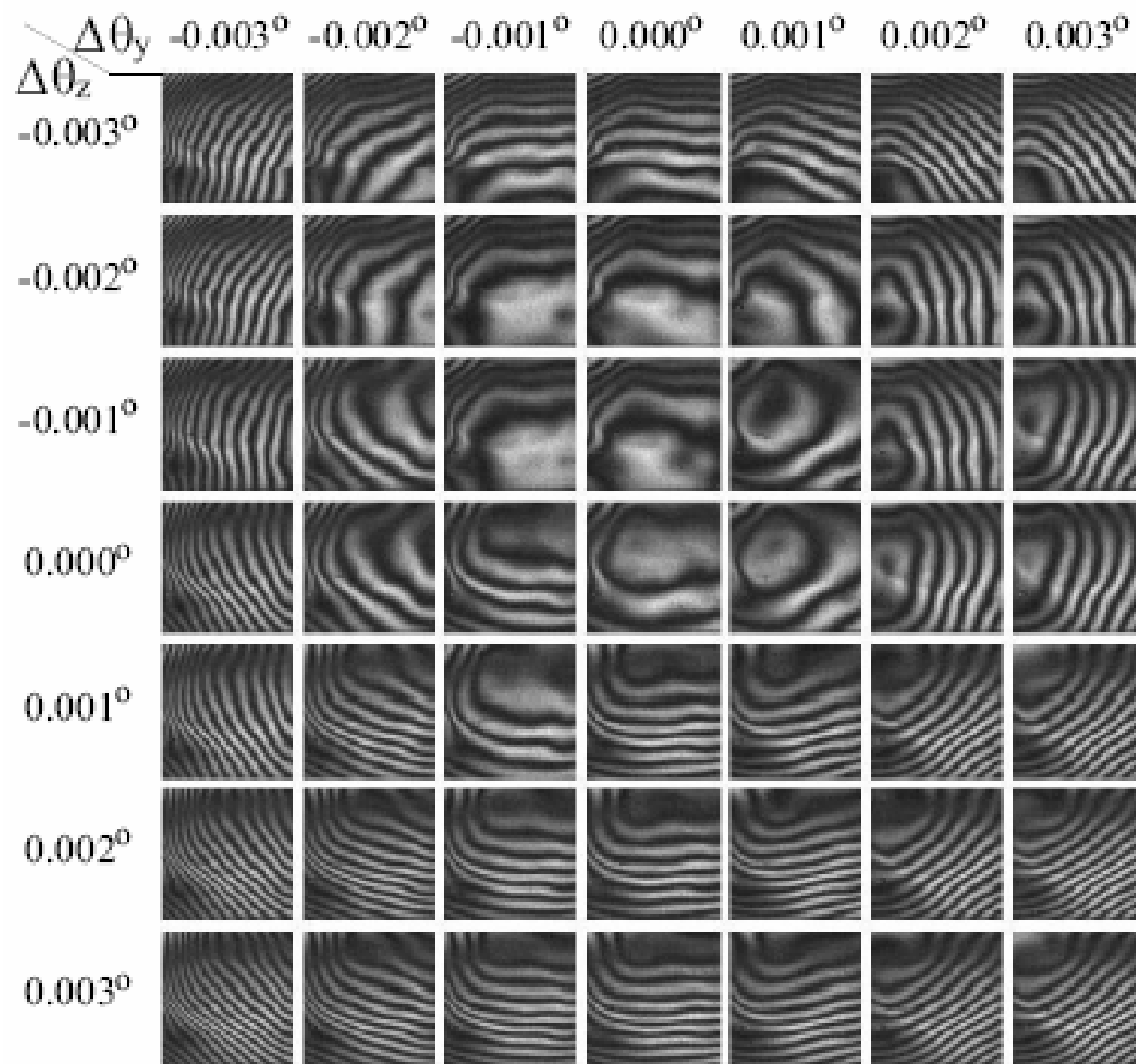
$$I(x, y) = 2I_0[2 + \cos(2kx \sin \theta) + \cos(2ky \sin \theta)]$$



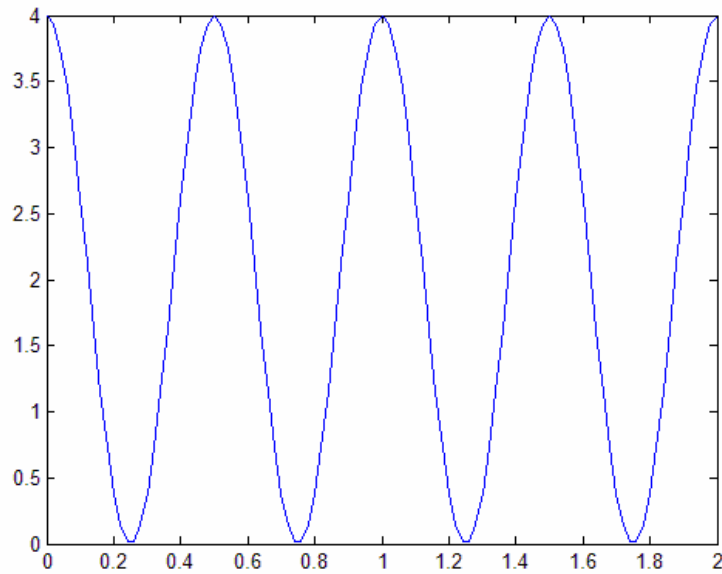
Lloyds Mirror dual-beam interference system

$$W_x = \frac{\lambda}{2\Delta\theta_y \cos\theta_y}$$

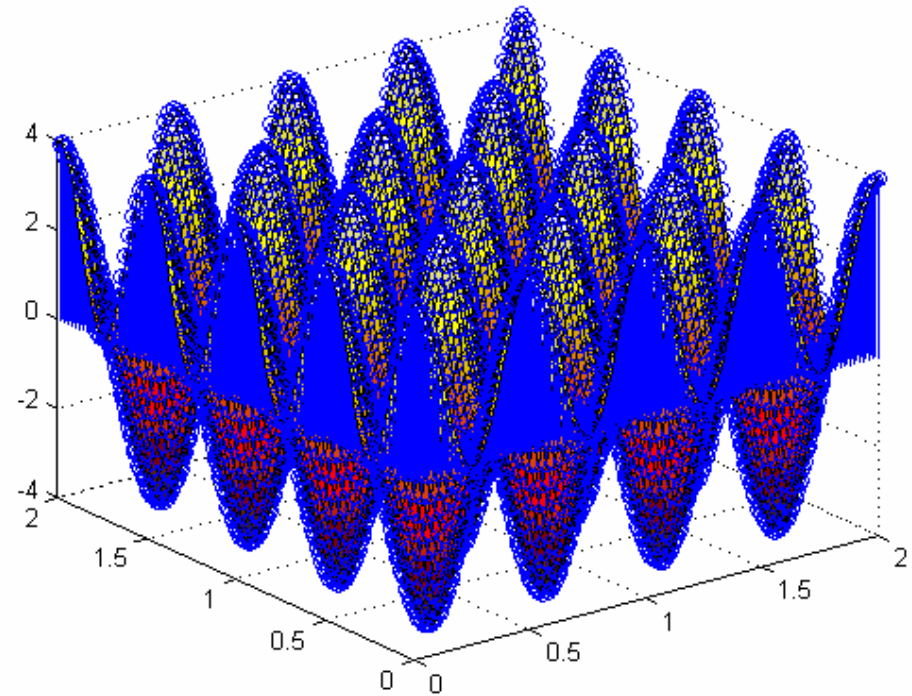
$$W_y = \frac{\lambda}{2\Delta\theta_z \sin\theta_y}$$



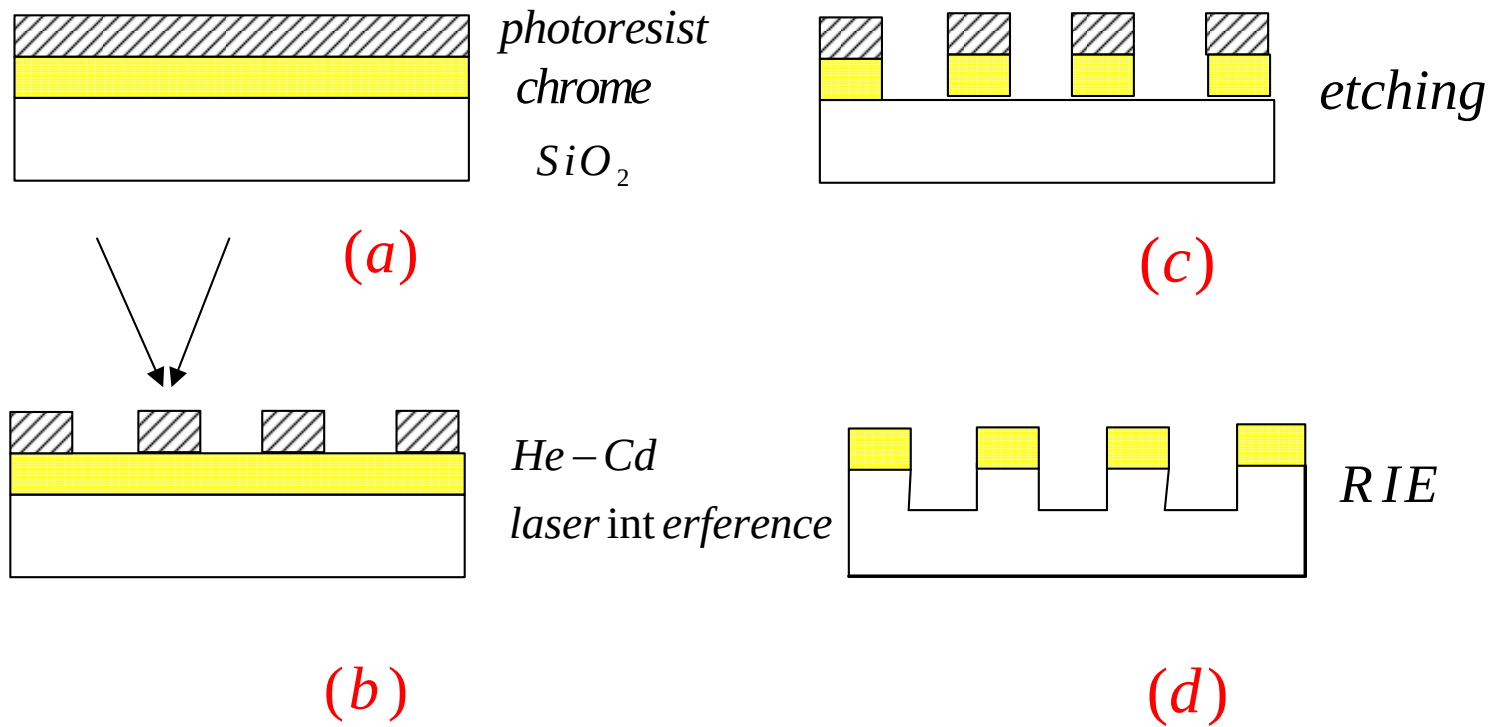
Patterns generated by dual-beam interference system



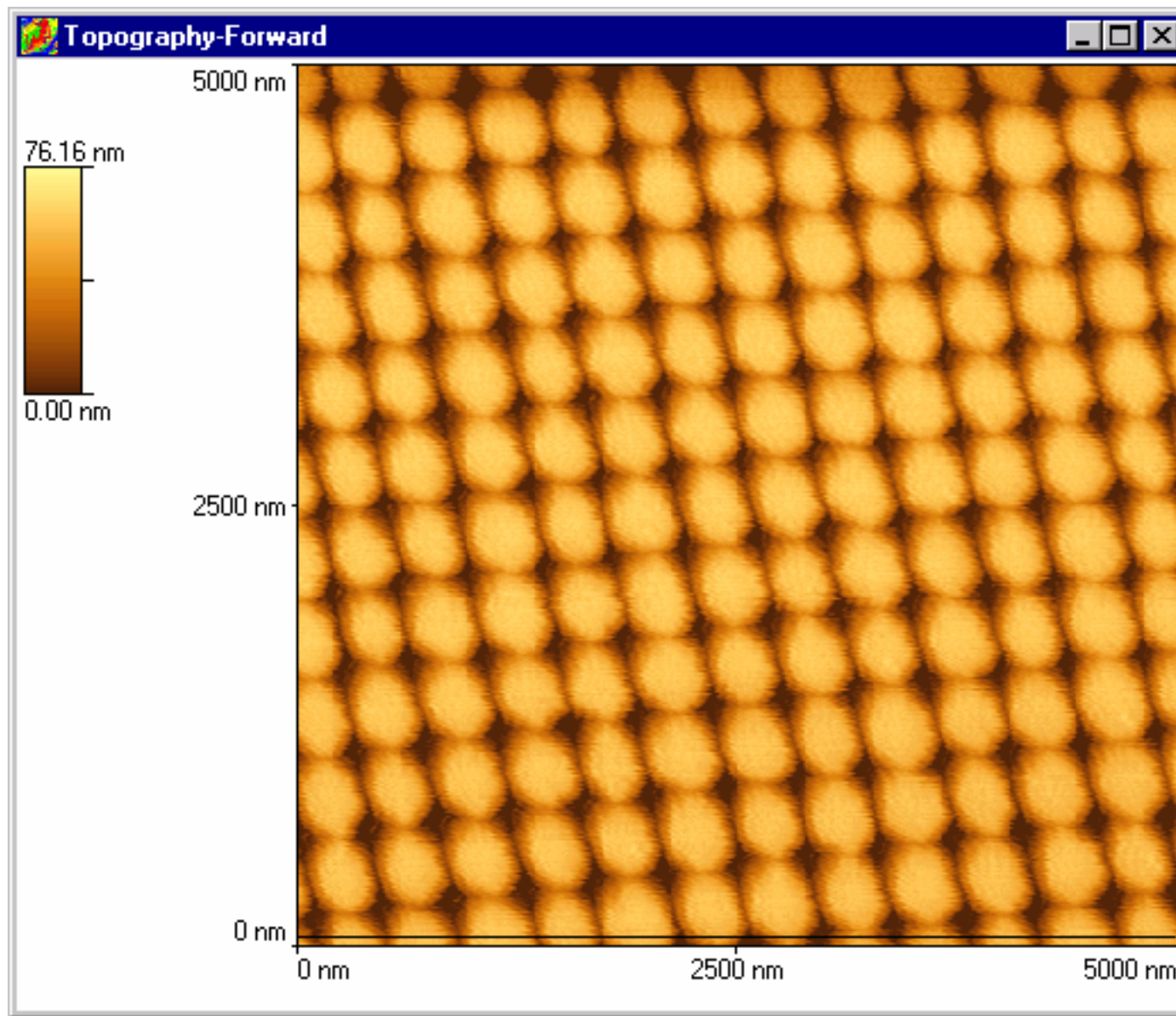
Simulated 2D profile



Simulated dots pattern



Experimental flow chart



主要实验参数:

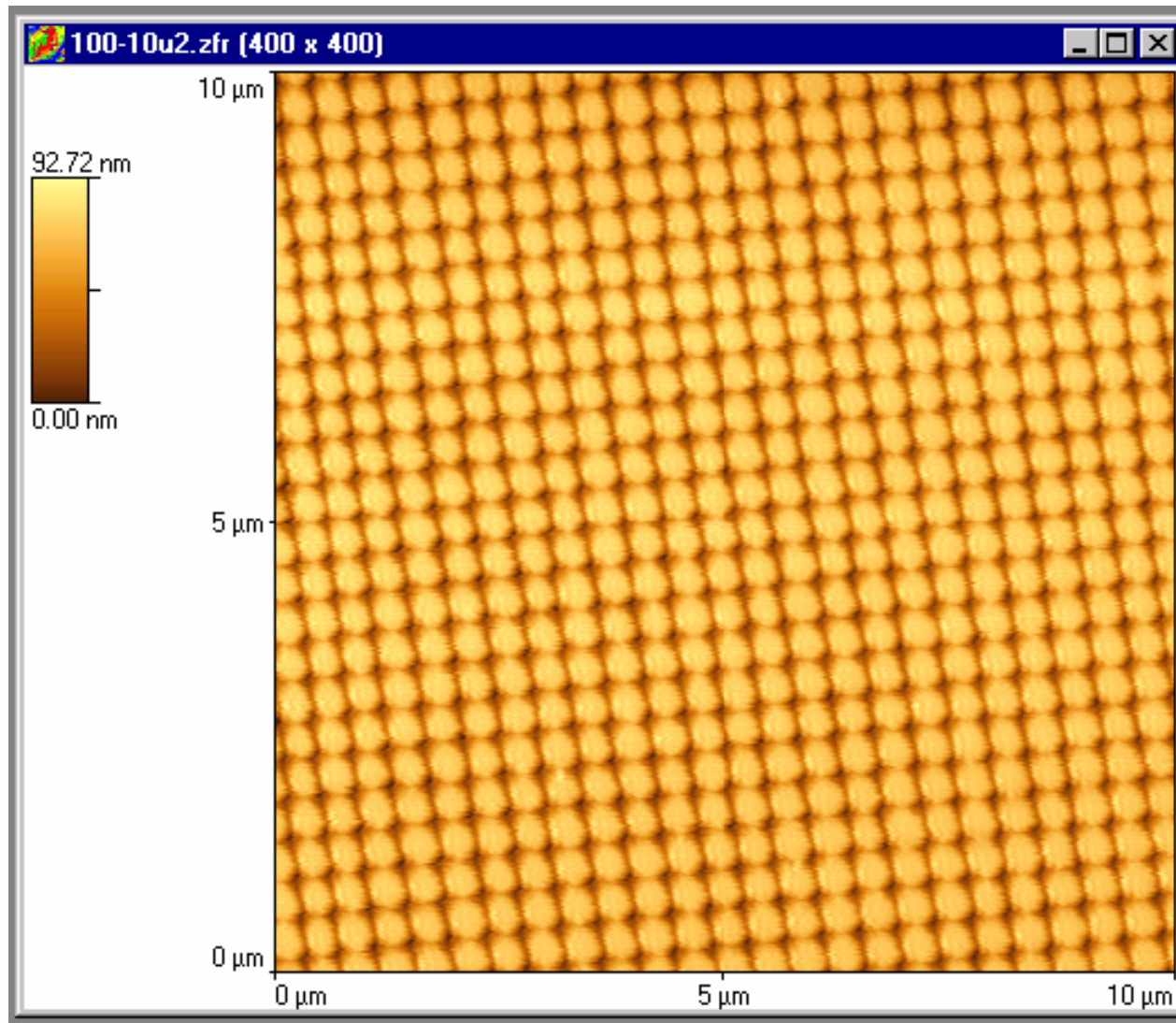
Ar-P3170为
100nm

He-Cd laser
 $\lambda=441.6\text{nm}$

Exposure flux:
 $1.5\text{mw}/\text{cm}^2$

Exposure time:
10s

Measured dots pattern generated by the dual-beam system



主要实验参数:

Ar-P3170为
100nm

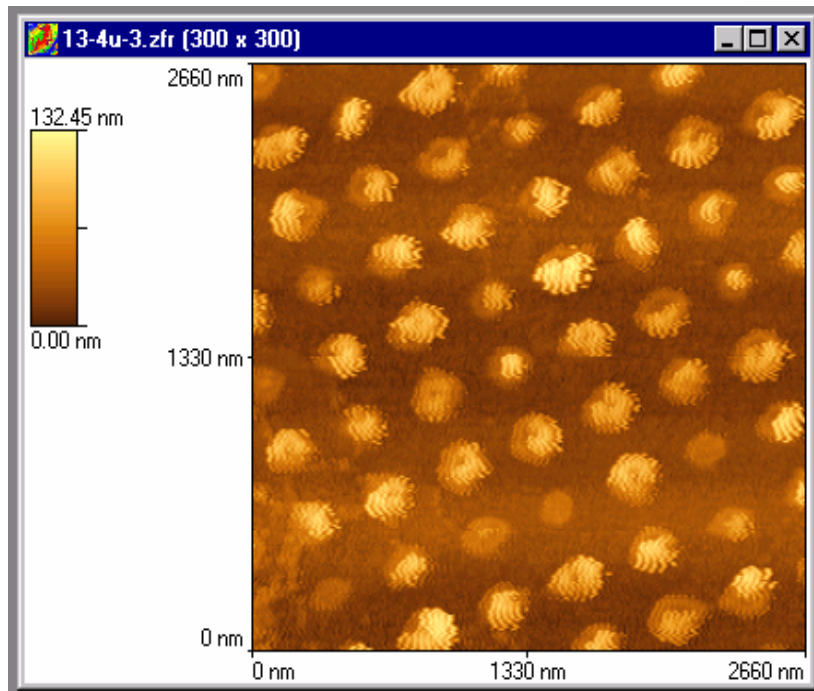
He-Cd laser

波长441.6nm

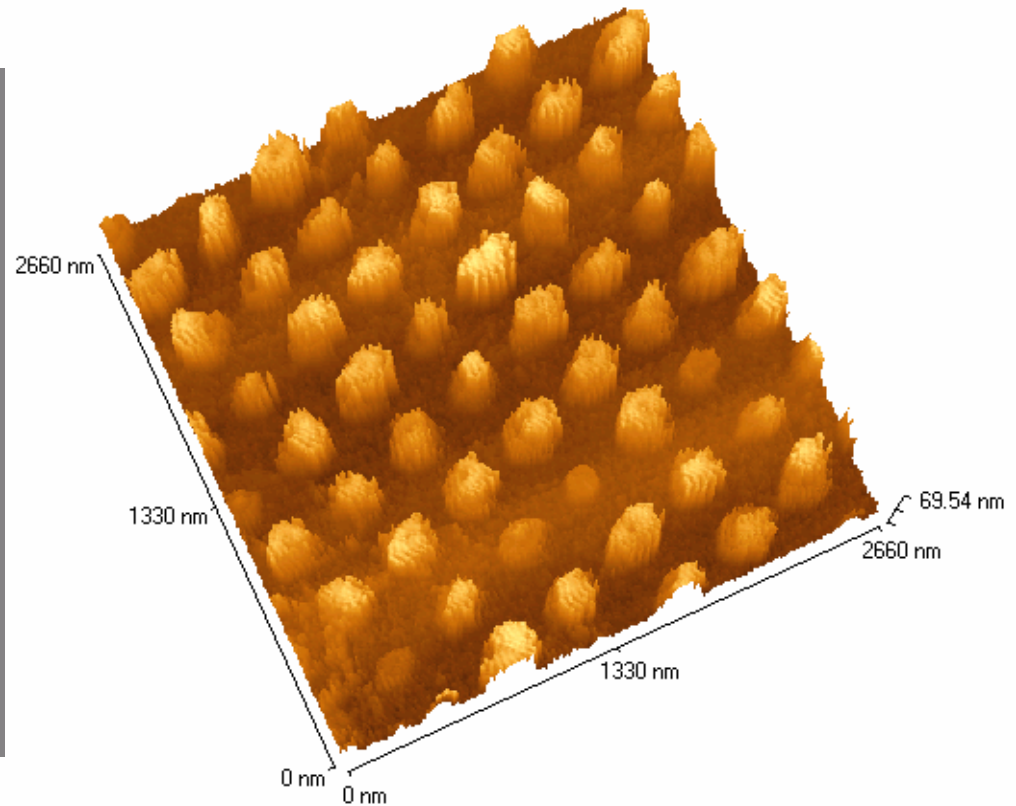
Exposure flux:
 0.13 mw/cm^2

Exposure time:
100s

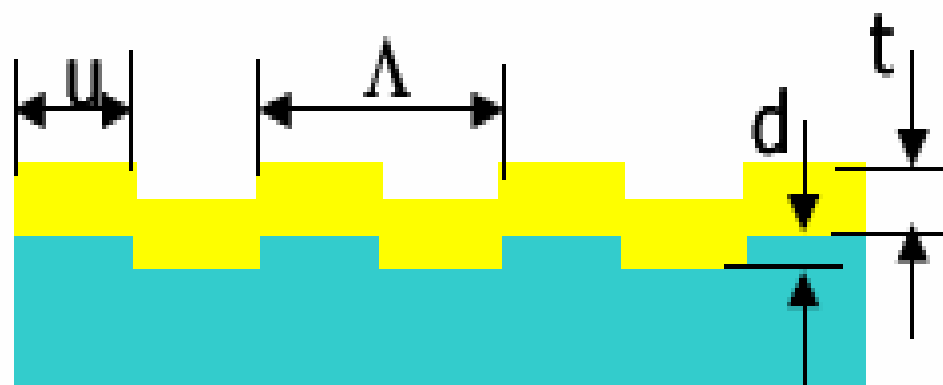
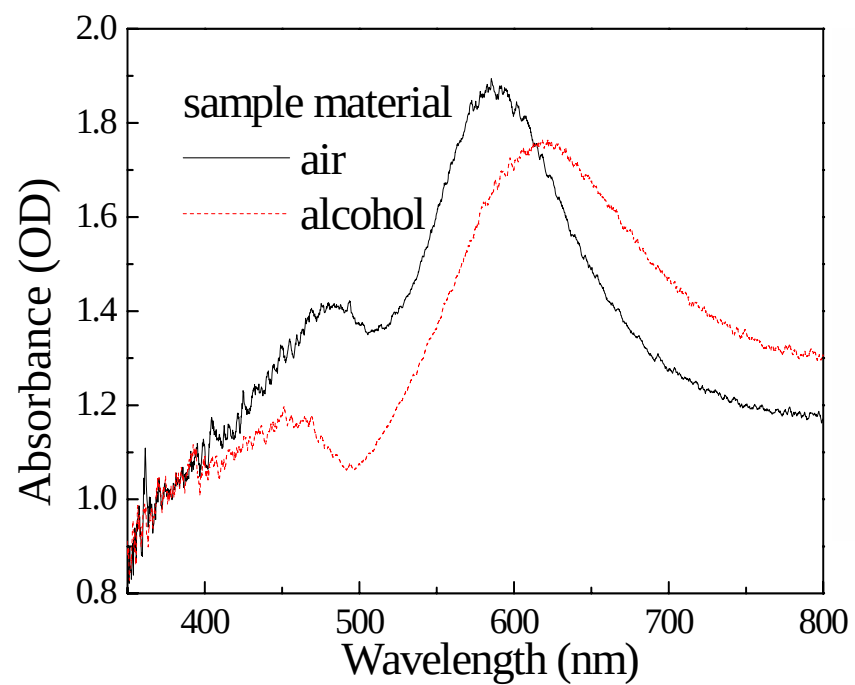
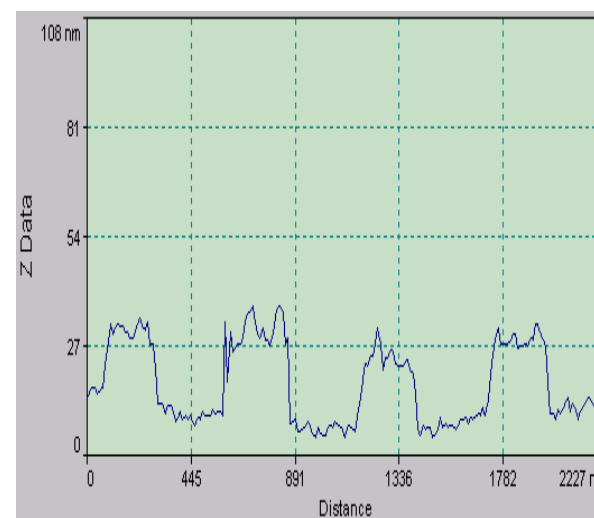
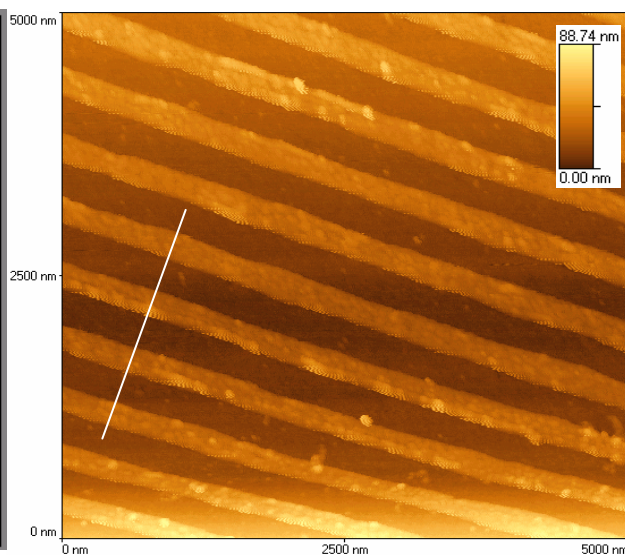
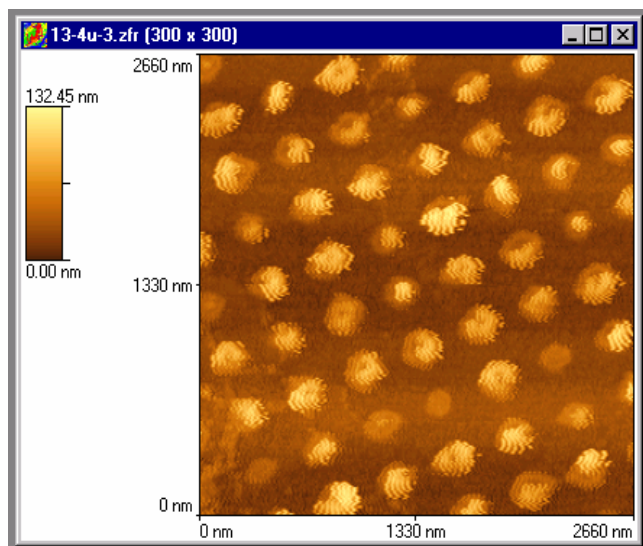
AFM measurement results: topography

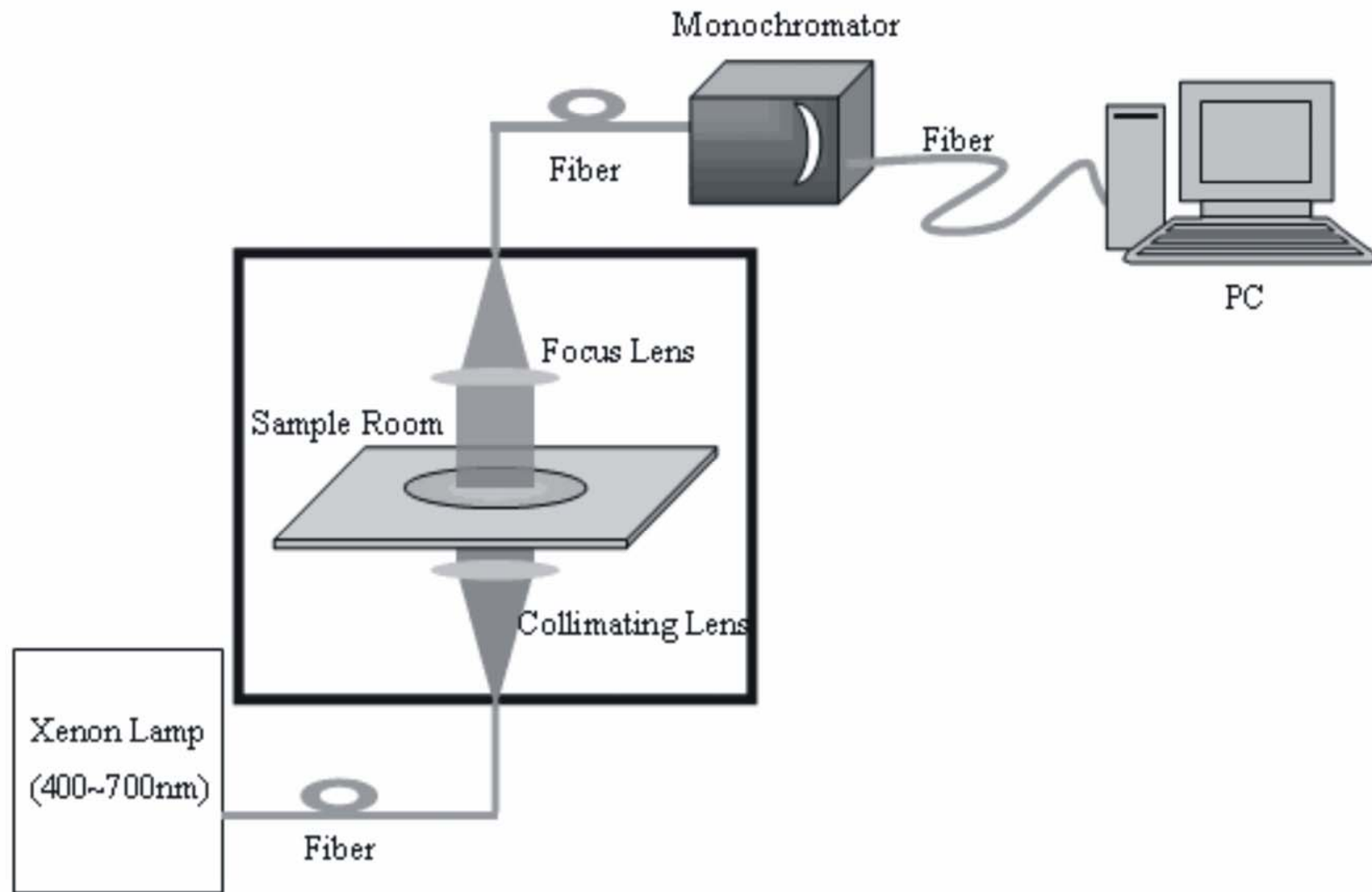


2D pattern on Cr film



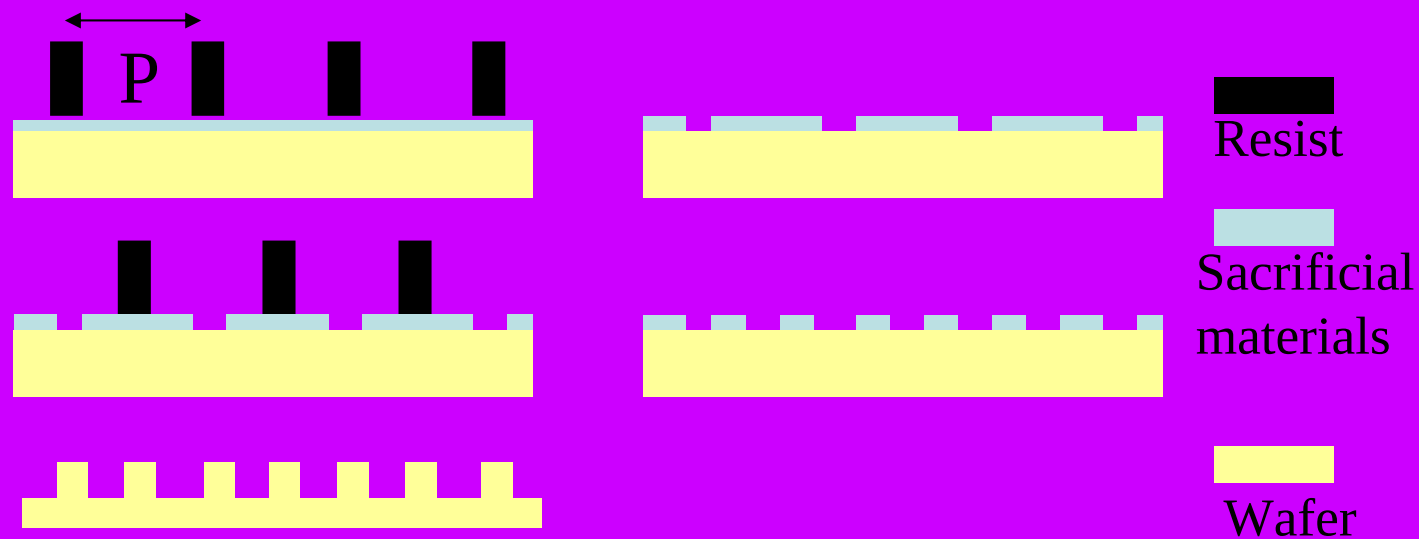
Measured 3D pattern on Cr film





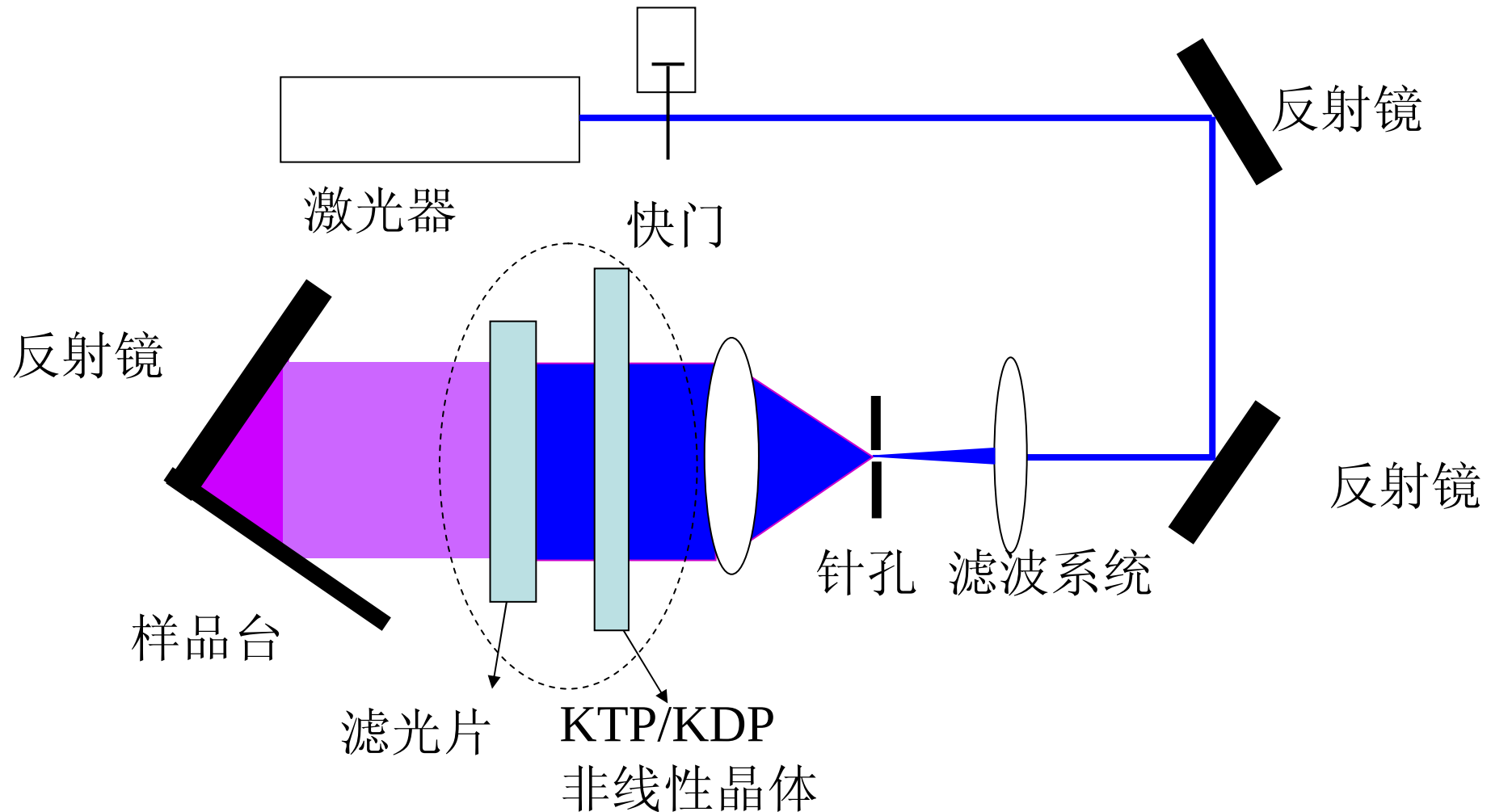
Experimental setup of the detection system

Reducing period of the structures



- 通过双曝光、结合刻蚀工艺来实现，基底在第二次曝光之前移动半个周期的距离来实现。
- 移动距离为100纳米的转台。

Reducing exposure wavelength by double frequency of the light source



磷酸二氢钾(**KDP**),磷酸二氘钾(**DKDP**)基本特性

	KDP	KD*P
Molecular formula	KH_2PO_4	KD_2PO_4
wavelength	200-1500nm	200-1600nm
Non-linear coefficiency	$d_{36}=0.44\text{pm/V}$	$d_{36}=0.40\text{pm/V}$

紫外透过,高损伤阈值,双折射系数高等特性

磷酸二氢钾(KDP),磷酸二氘钾(DKDP or KD*P)

山东新光量子科技股份有限公司

Email: sales@newphotons.com

TEL:0539-3105408 FAX:0539-8288308

地址：山东省临沂市高新技术产业开发区

邮编：276017

◇ 紫外干涉滤光片

中心波长: 220nm-400nm(典型的波长为220nm, 254nm, 280nm, 340nm, 380nm)

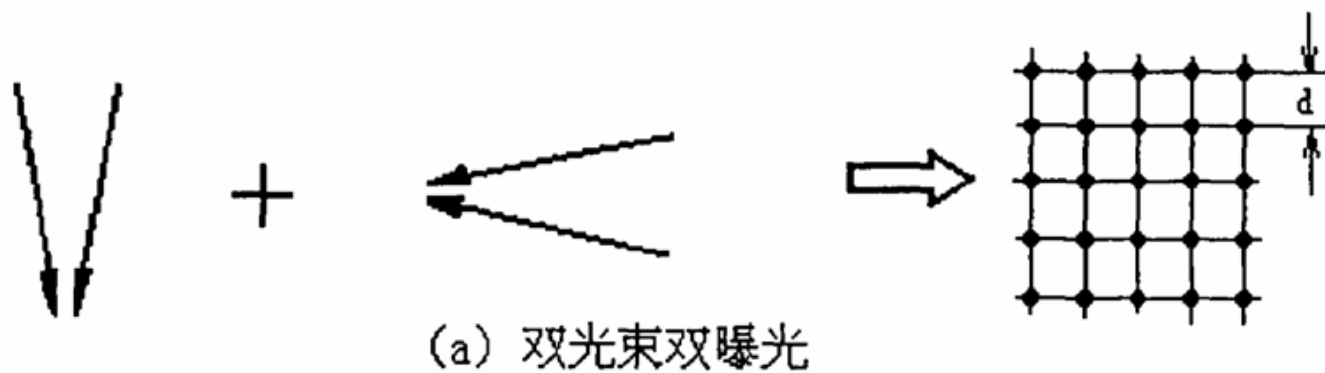
中心波长偏差: $\pm 2\text{nm}$

峰值透过率: $T > 15\% - 40\%$ (与不同的中心波长有关)

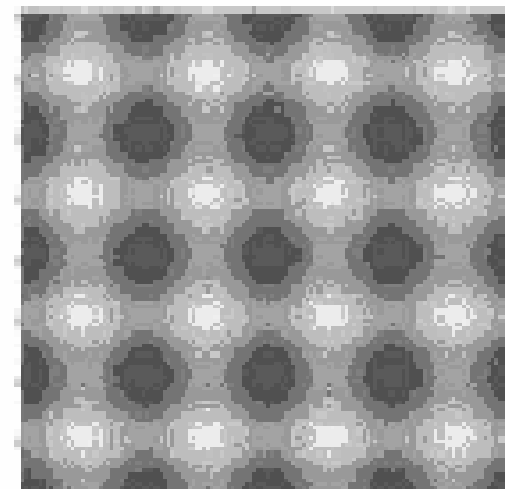
半带宽: $8 \pm 2\text{nm}$



大恒光电



两束光正交双曝光示意图和光强分布
的二维等高线图

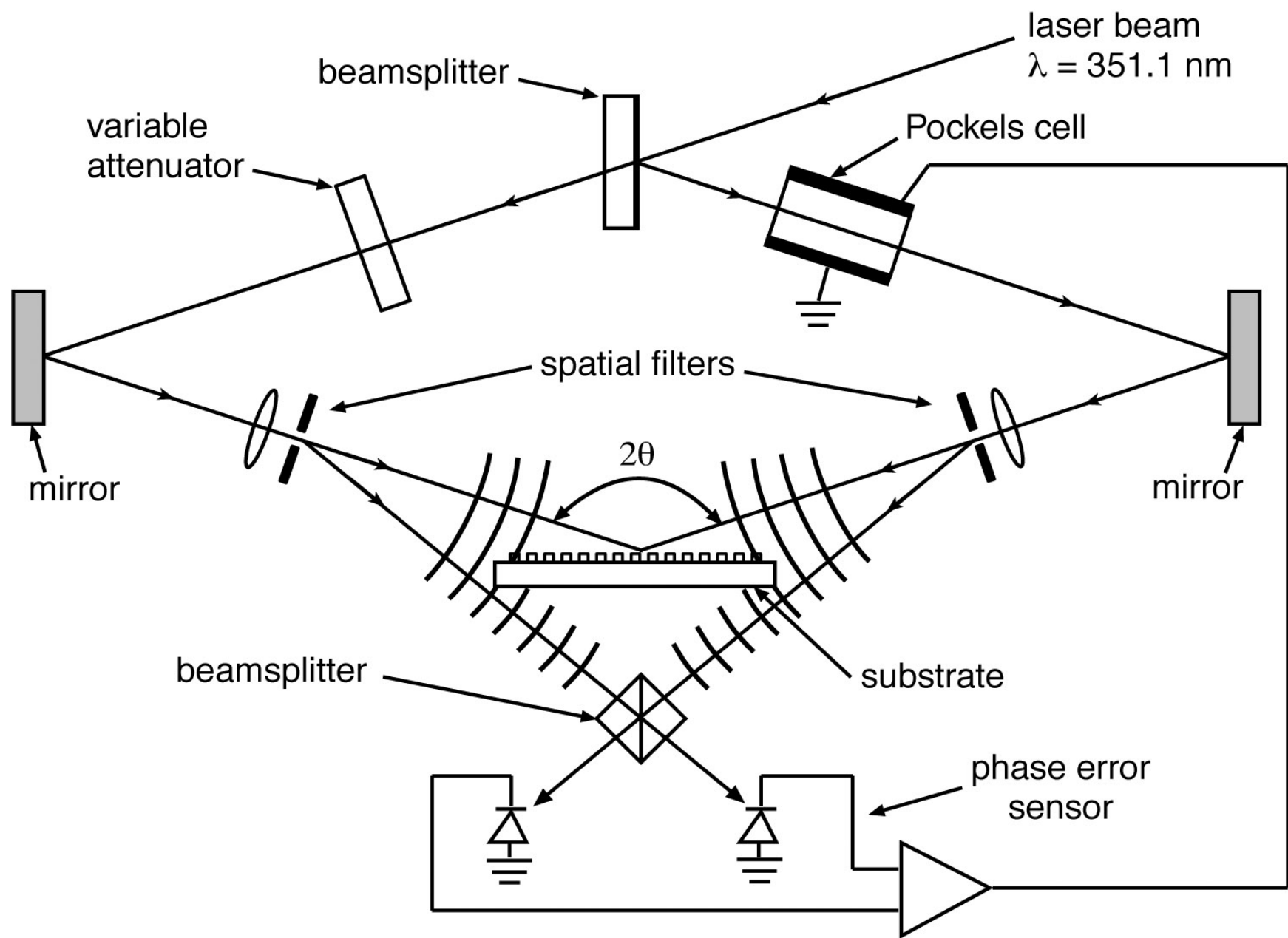


对于任意角度的双曝光和双光束的多次曝光，最后在光刻胶上得到的图形所对应的光强为：

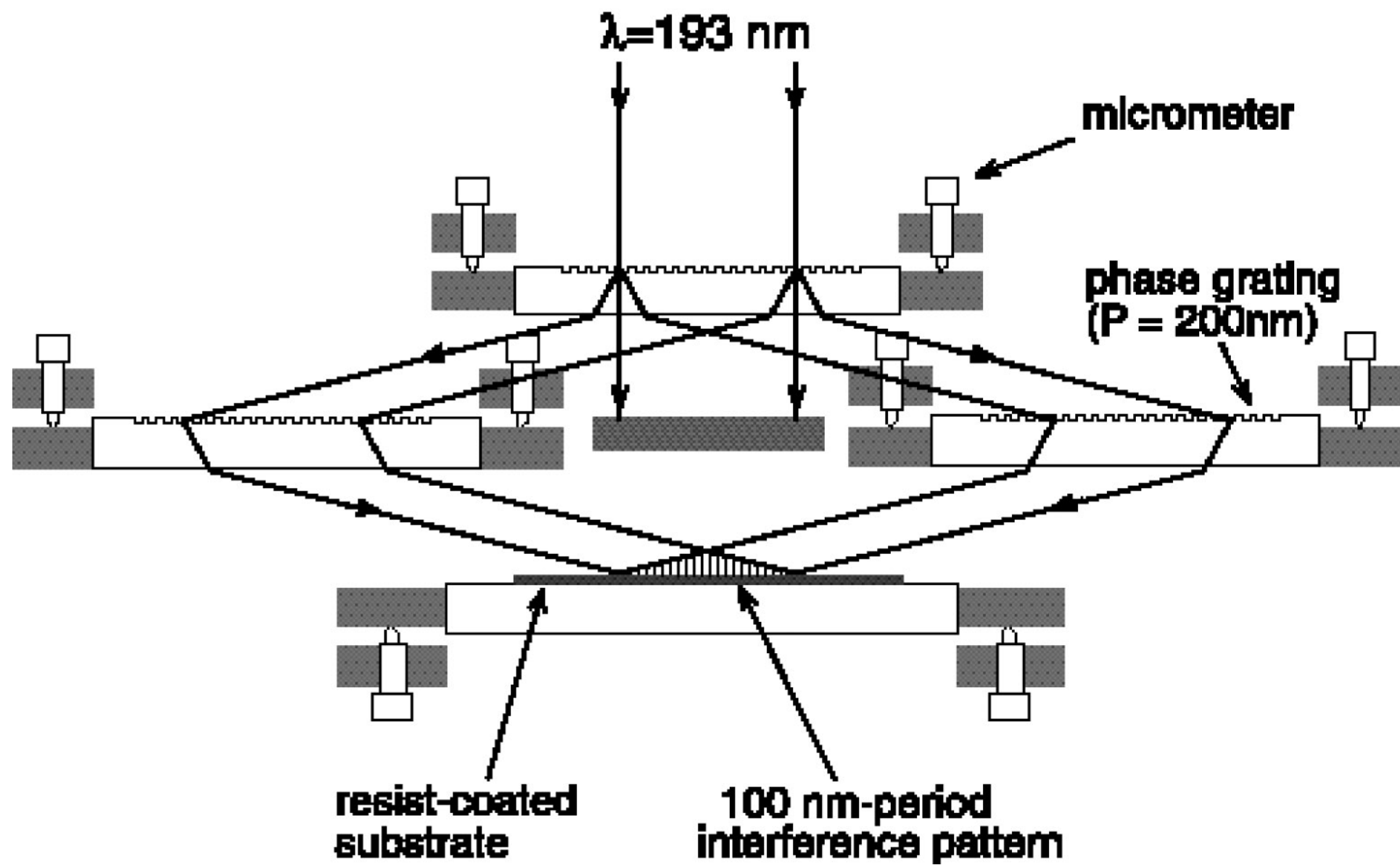
$$I_t = \sum_{i=1}^n (\Delta t_i) I_i$$

$$I_i = 2I_0 \left\{ 1 + \cos \left[\frac{2\pi}{d} (\cos(\alpha_i)x - \sin(\alpha_i)y) + \varphi_i \right] \right\}$$

Δt_i 为每次的曝光时间， I_i 为每次曝光的光强分布。这种情况下，可调节的变量有 λ 、 θ 、 Δt 和位相差 ϕ ，通过多次曝光的组合可以产生较为复杂的图形。但是从可操作性考虑，双曝光和三次曝光比较多。

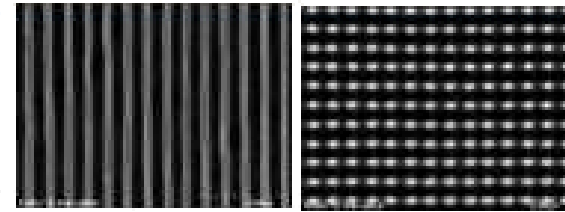
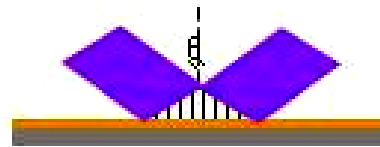


分振幅双光束干涉系统(分光镜分光)

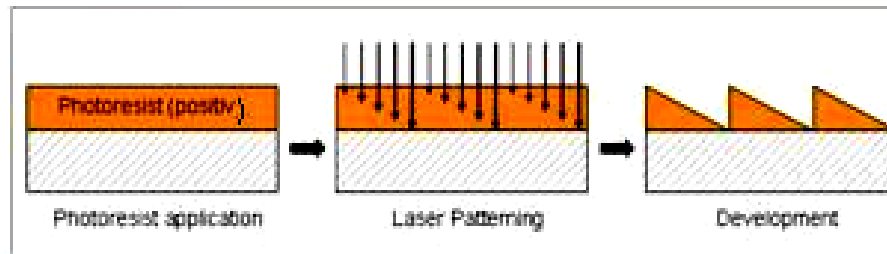


消色差干涉系统(光栅分光)

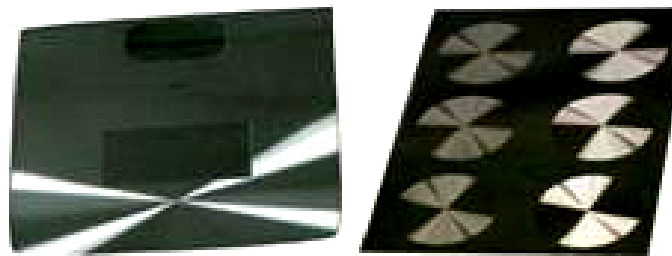
Interference lithography



Grayscale lithography



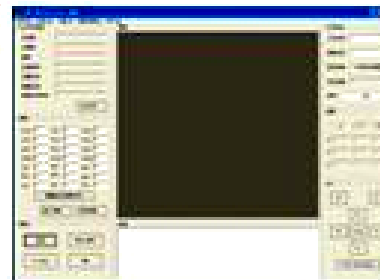
Laser direct writing

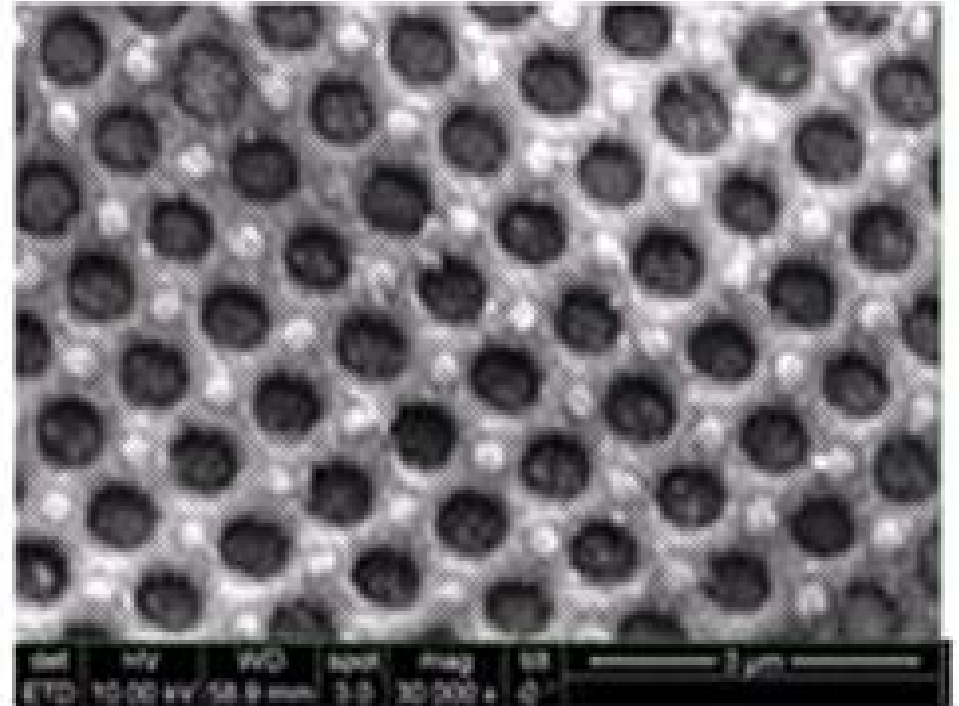
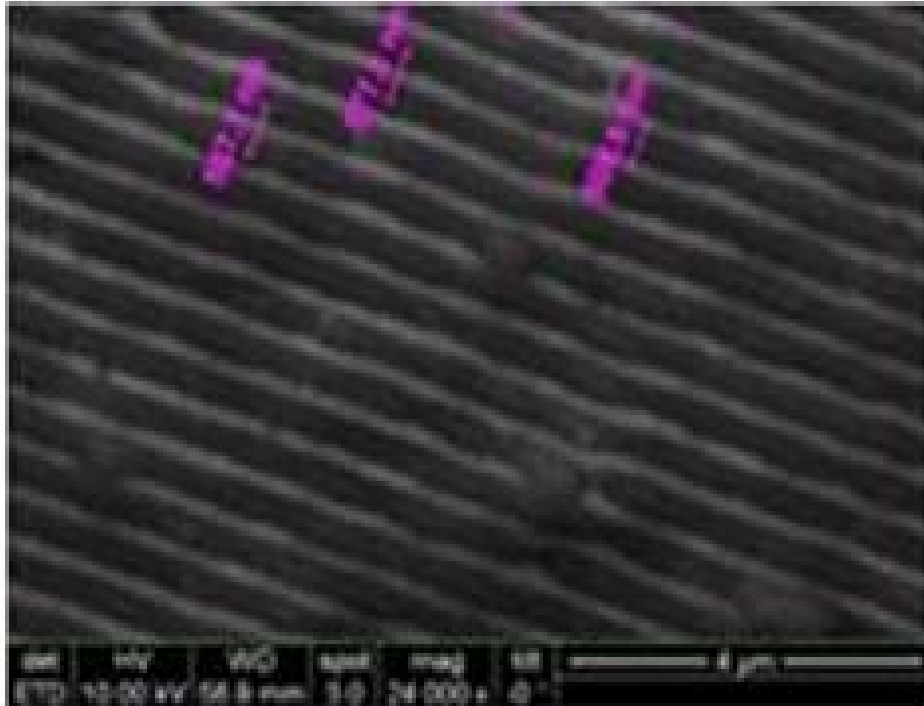


Speciality software

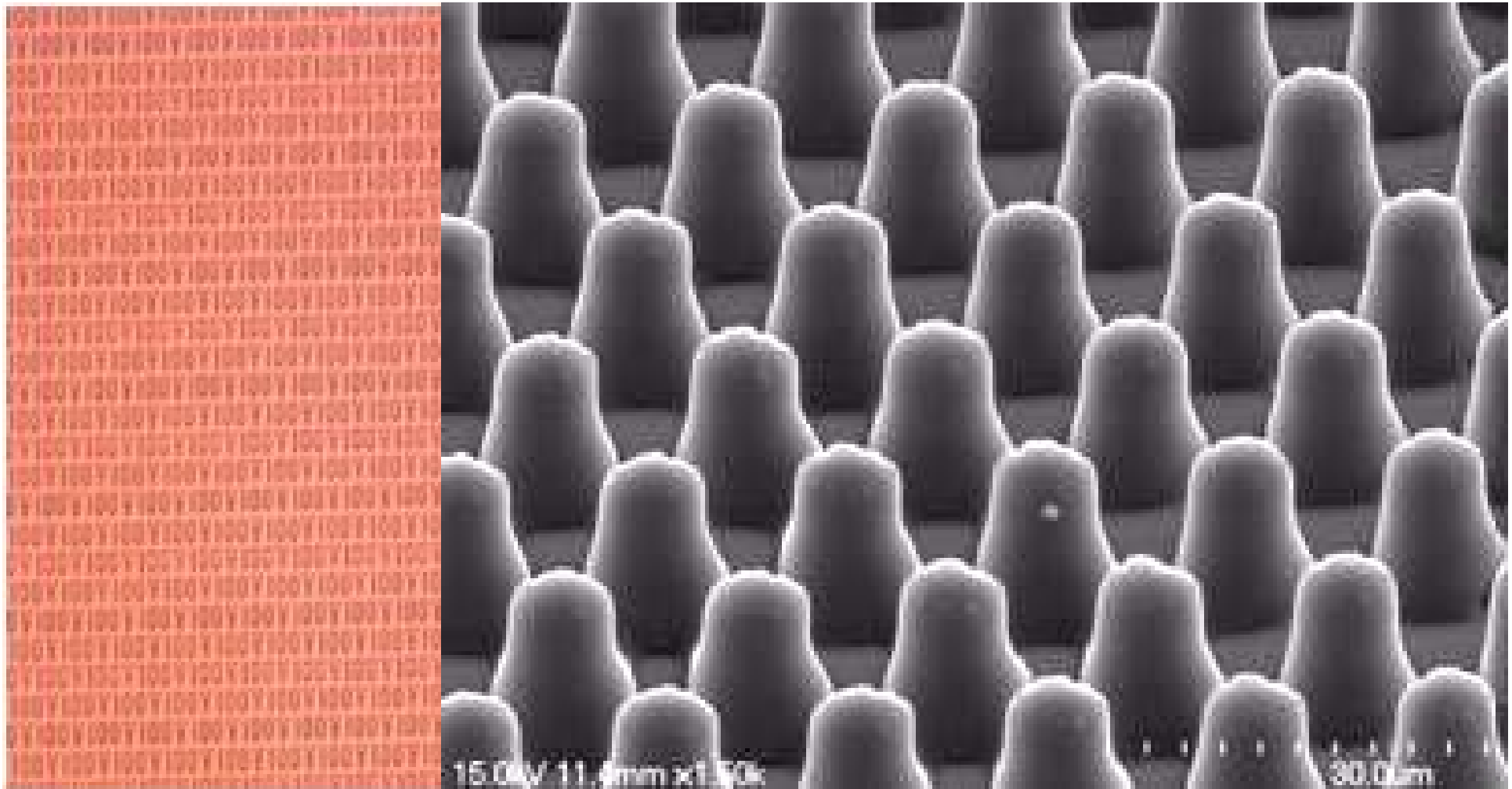
SVG Writer 1.0

- Multiple data input formats (DXF, CIF, GDSII, BMP, ARR)
- optimized path algorithm
- precision control

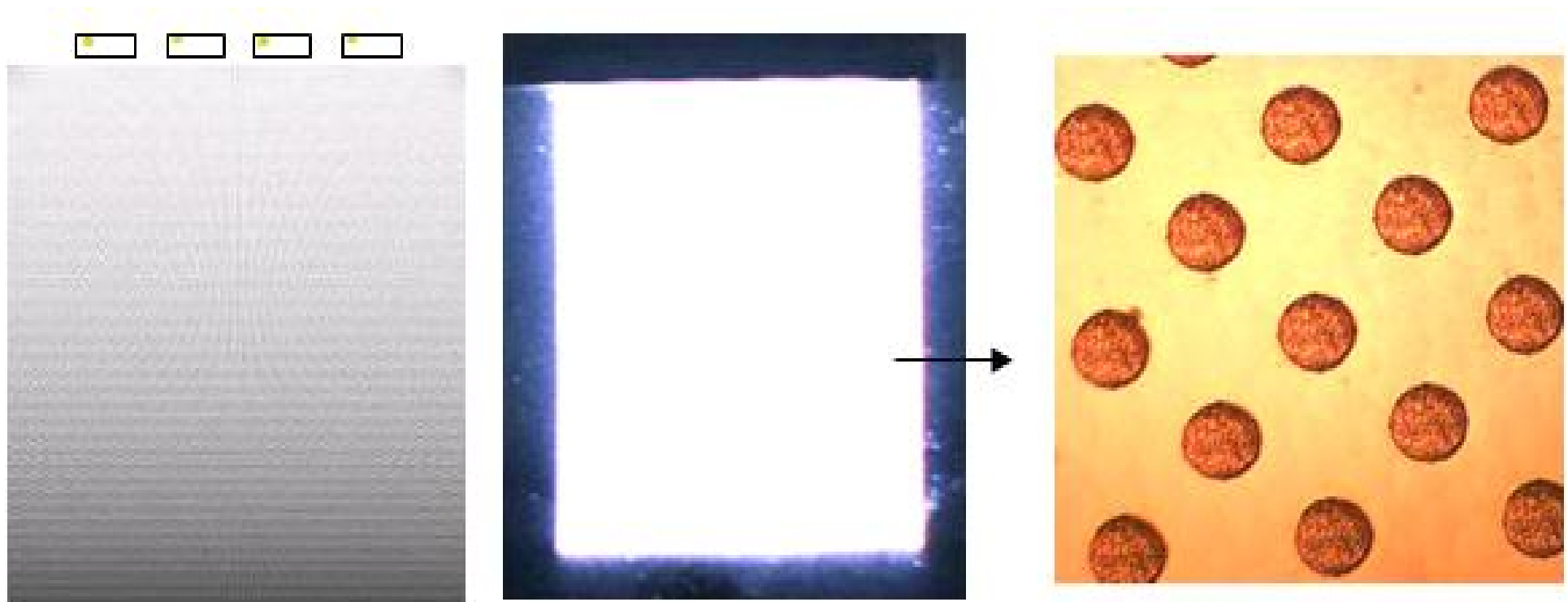




在GaN上紫外激光干涉直写光子晶体 GaN photonic crystal patterning



灰度光刻阵列图形 grayscale lithography: fresnel lens and micro-pattern fabrication



导光板 light guide plate

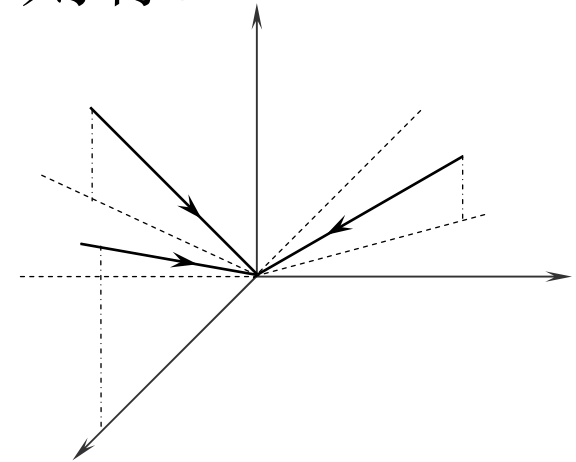
Three-beams exposure

设 k 的方向余弦为 $(\cos \alpha, \cos \beta, \cos \gamma)$, 则有:

$$E_1 = A_1 e^{i\varphi_1} = A_1 e^{i[k(x \cos \alpha_1 + y \cos \beta_1 + z \cos \gamma_1) - \omega t - \delta_1]}$$

$$E_2 = A_2 e^{i\varphi_2} = A_2 e^{i[k(x \cos \alpha_2 + y \cos \beta_2 + z \cos \gamma_2) - \omega t - \delta_2]}$$

$$E_3 = A_3 e^{i\varphi_3} = A_3 e^{i[k(x \cos \alpha_3 + y \cos \beta_3 + z \cos \gamma_3) - \omega t - \delta_3]}$$



考虑等光强的三束光, 干涉得到的光强分布为:

$$I = A^2 [3 + 2(\cos(\varphi_1 - \varphi_2) + \cos(\varphi_2 - \varphi_3) + \cos(\varphi_3 - \varphi_1))]$$

其中

$$\cos(\varphi_1 - \varphi_2) = \cos[k(x(\cos \alpha_1 - \cos \alpha_2) + y(\cos \beta_1 - \cos \beta_2) + z(\cos \gamma_1 - \cos \gamma_2) + (\delta_2 - \delta_1))]$$

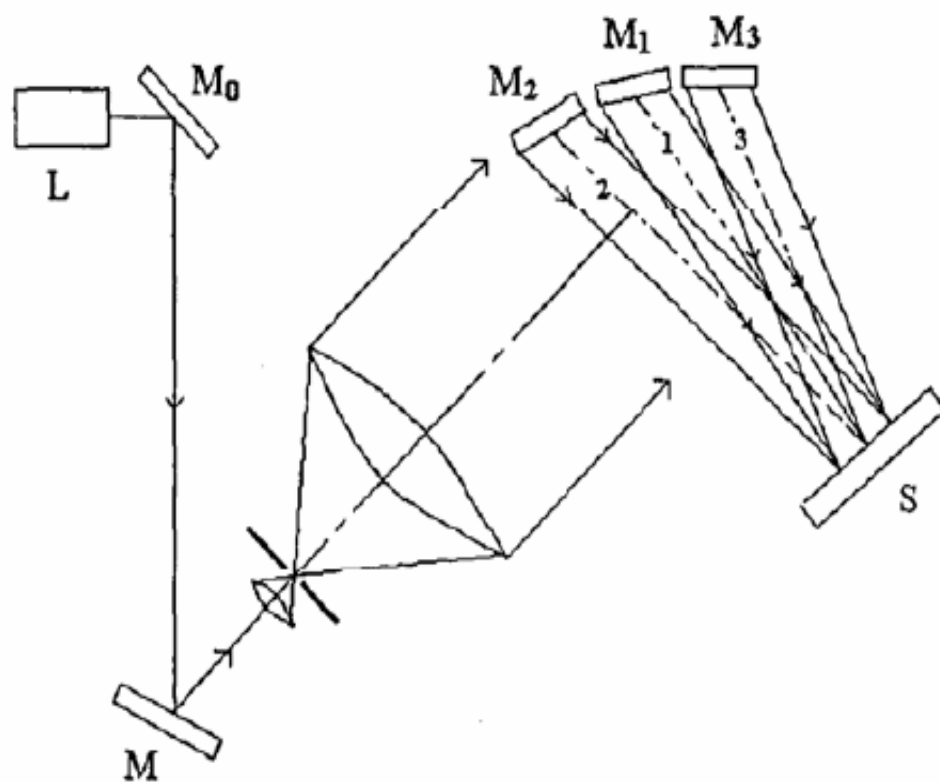


图14: 分波前三光束干涉系统

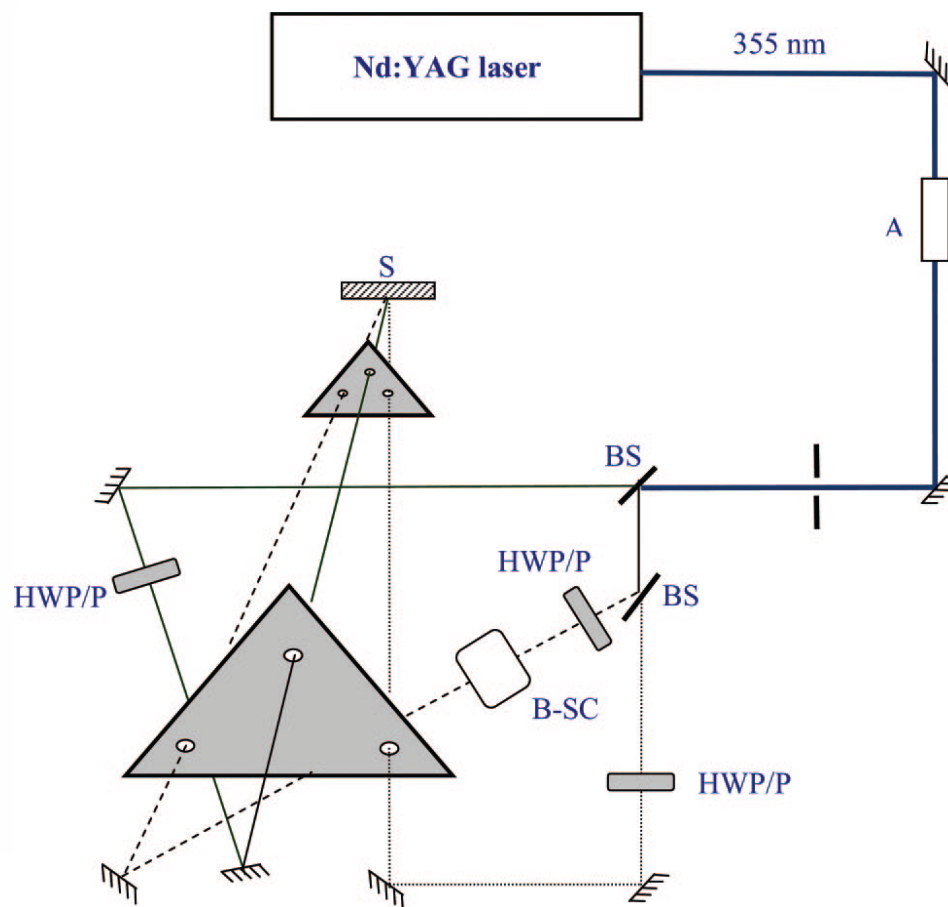
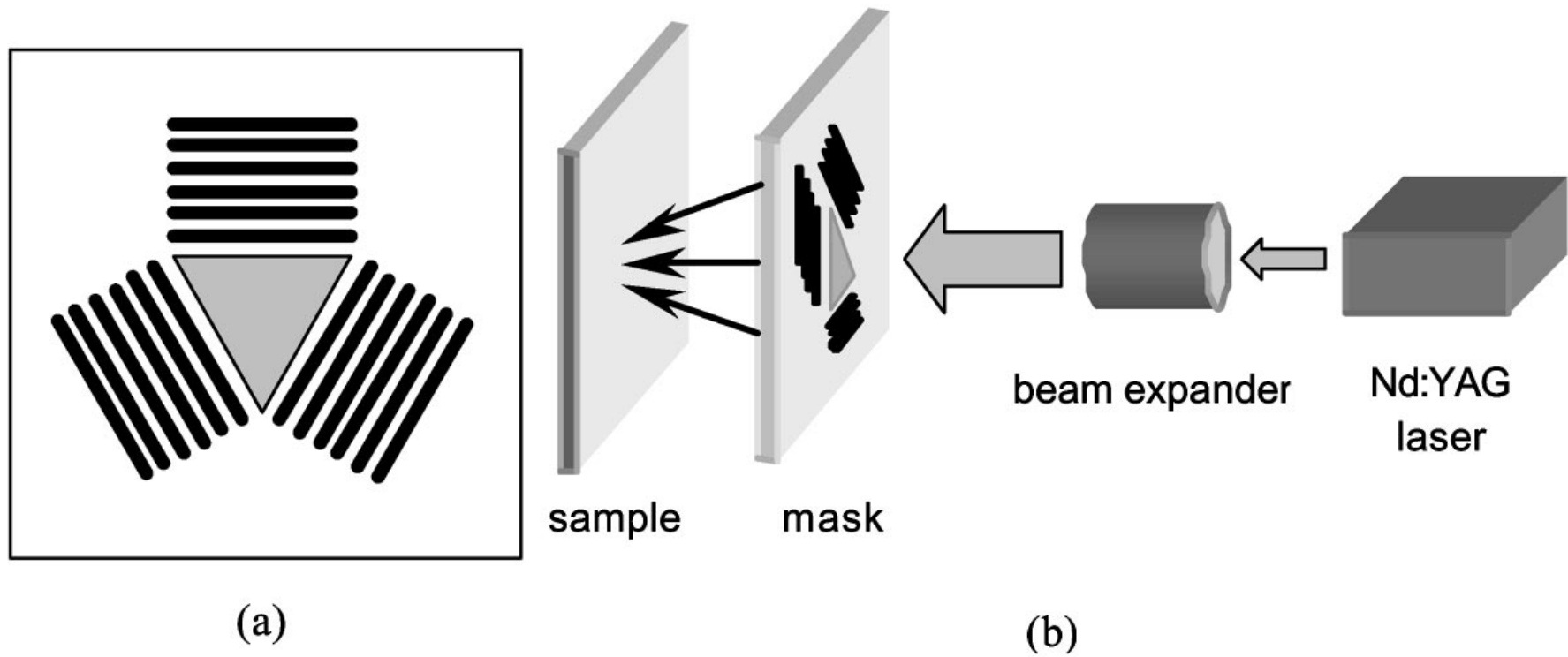
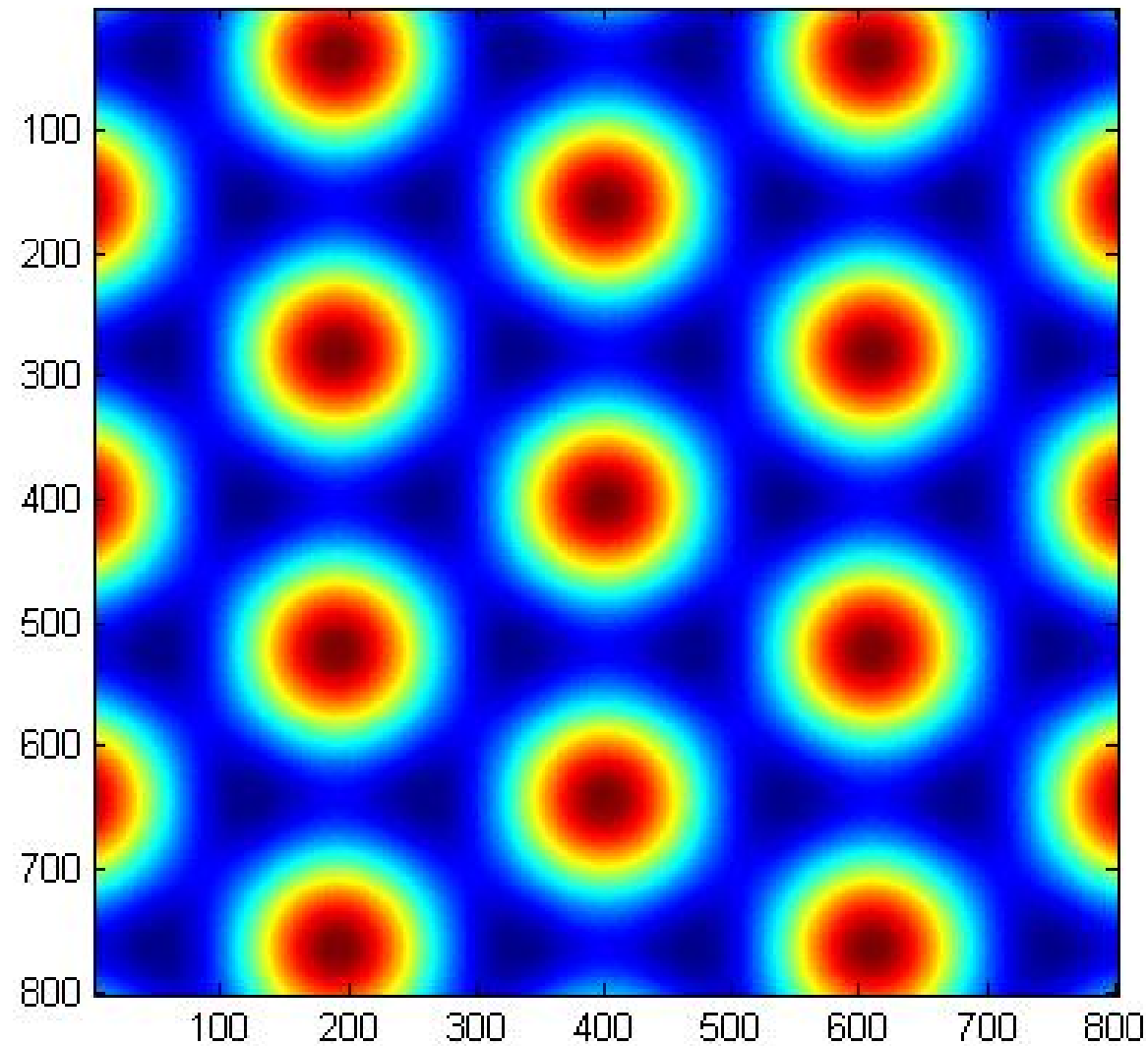


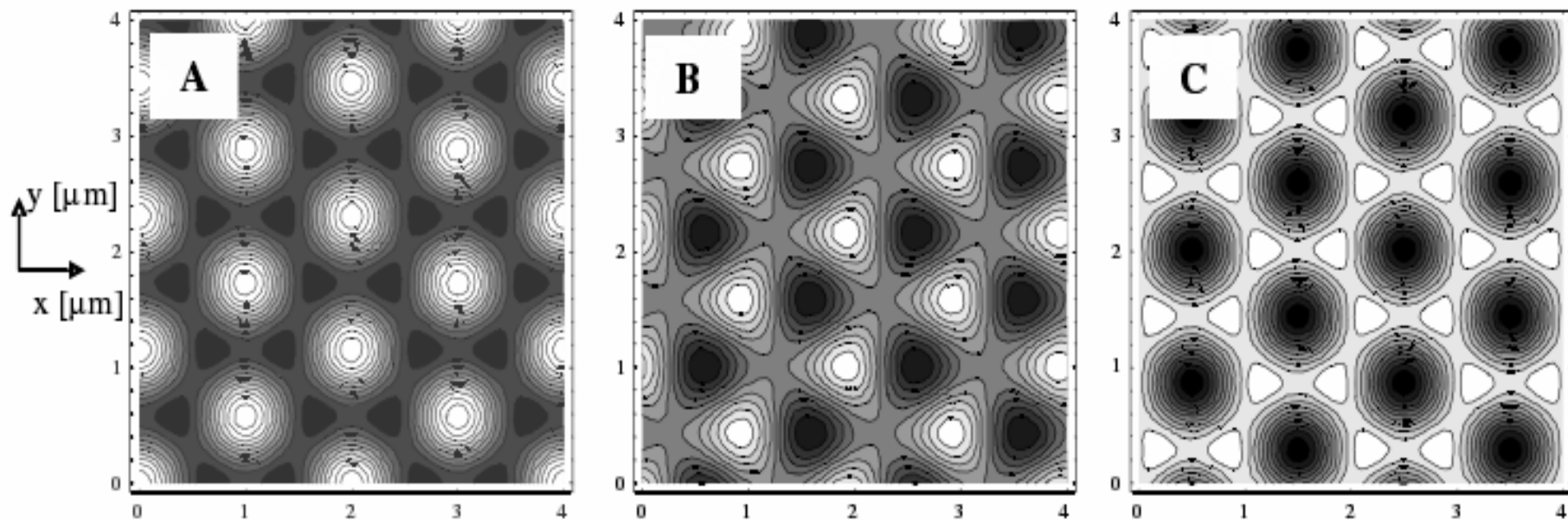
图15: 分振幅三光束干涉系统



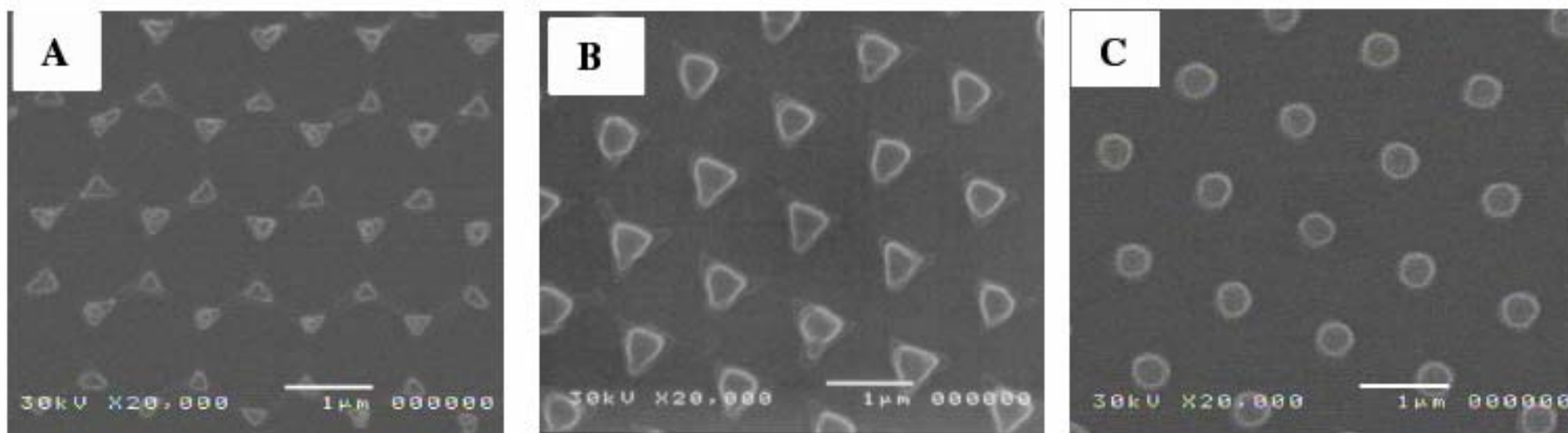
Schematic diagram of experimental system



Equalized three beams interference generated pattern



三次曝光的光强分布图。每次曝光的夹角为60度。(a)位相差 $\phi_3=0$;
(b) $\phi_3=\pi/2$; (c) $\phi_3=\pi$ 。 ϕ_1 和 ϕ_2 始终为0。



对应于上图的曝光结果

Four-beams exposure

用四束单色单色相干光以各自的角度同时照射到涂有光致抗蚀剂的基片表面。设基片置于xoy平面内

$$E_n = A_n e^{i\varphi_n} = A_n e^{i[k(x \cos \alpha_n + y \cos \beta_n + z \cos \gamma_n) - \omega t - \delta_n]}$$

当各束光的光强相同时

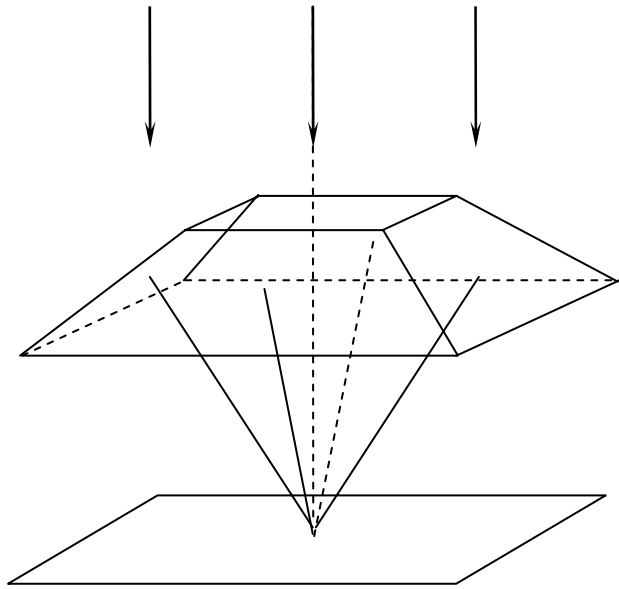
$$I = 2A^2[2 + \cos(\varphi_1 - \varphi_2) + \cos(\varphi_2 - \varphi_3) + \cos(\varphi_3 - \varphi_4) + \cos(\varphi_4 - \varphi_1)]$$

其中

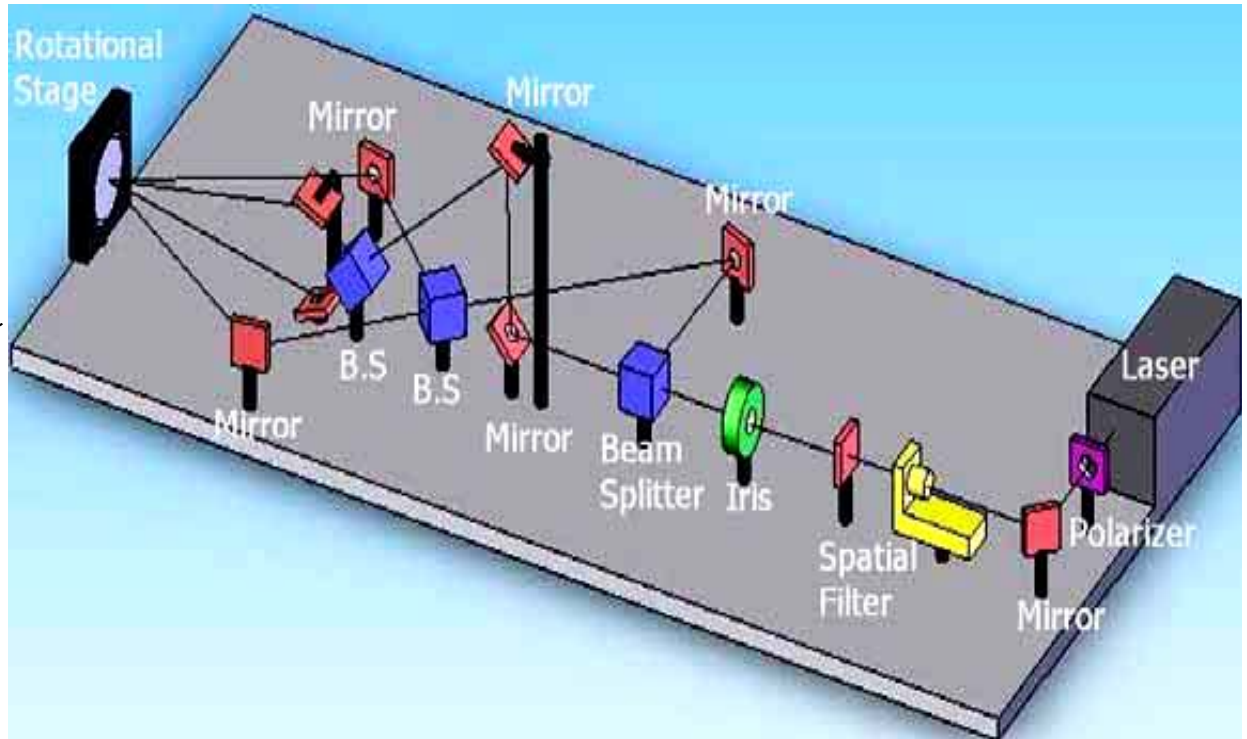
$$\cos(\varphi_n - \varphi_m) = \cos[x(\cos \alpha_n - \cos \alpha_m) + y(\cos \beta_n - \cos \beta_m) + z(\cos \gamma_n - \cos \gamma_m) + (\delta_m - \delta_n)]$$

当四束光在两个正交的平面内入射，并且入射角相同时，光强的分布可以简化为：

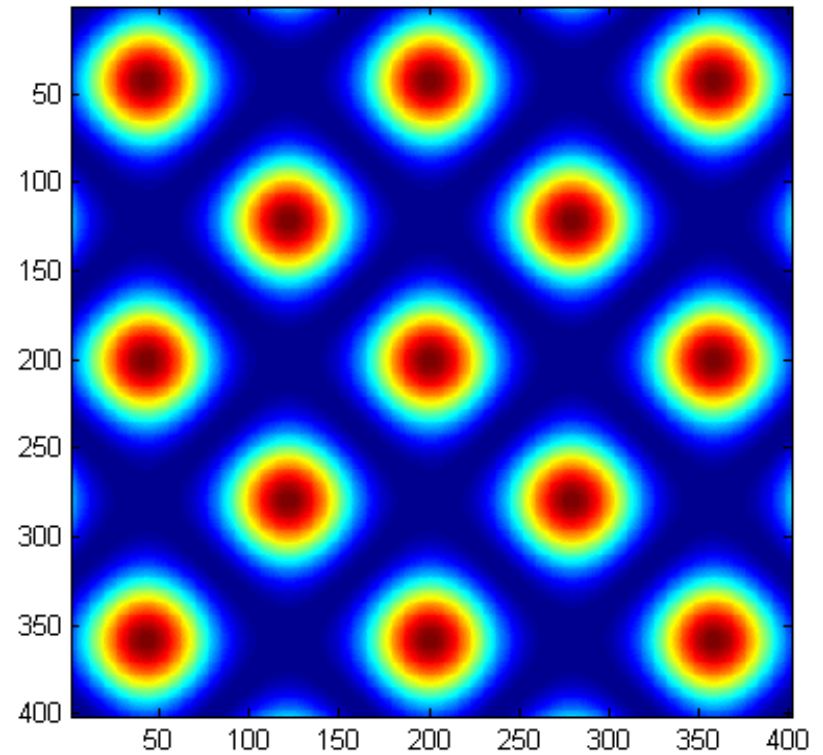
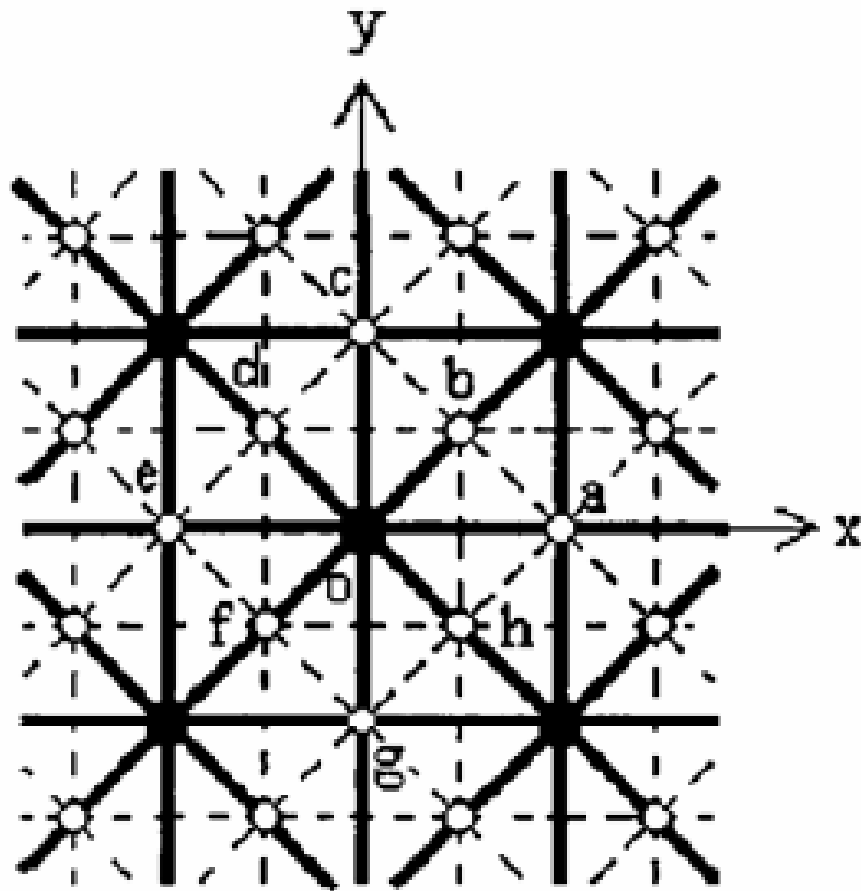
$$I = 2A^2\{2 + \cos(2kx \sin \theta) + \cos(2ky \sin \theta) + 2\cos[k(x - y) \sin \theta] + 2\cos[k(x + y) \sin \theta]\}$$



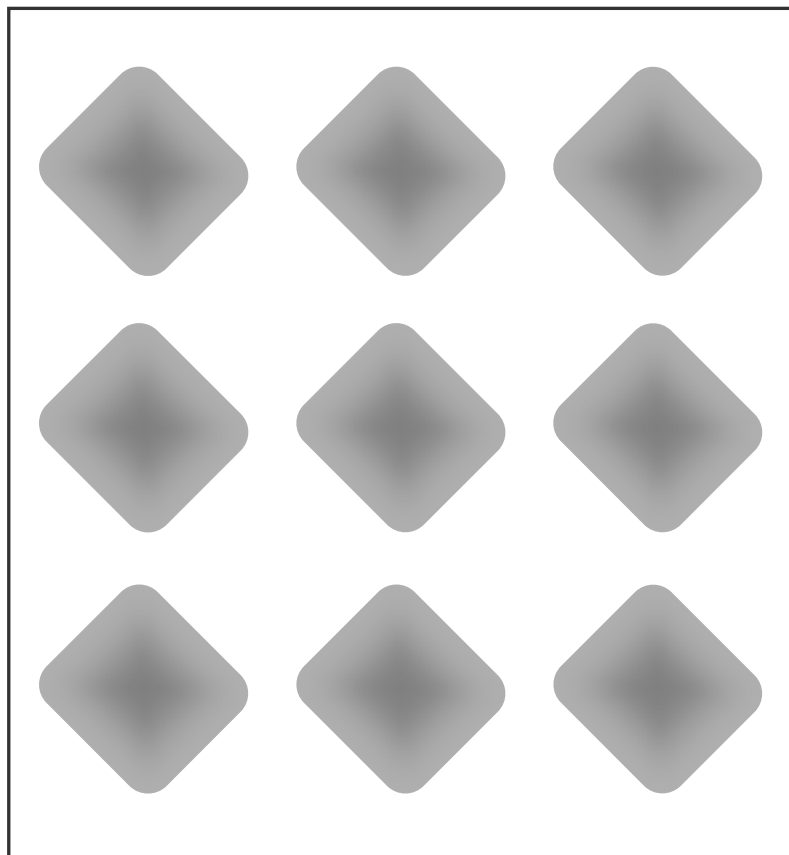
Schematic diagram
using four-beams



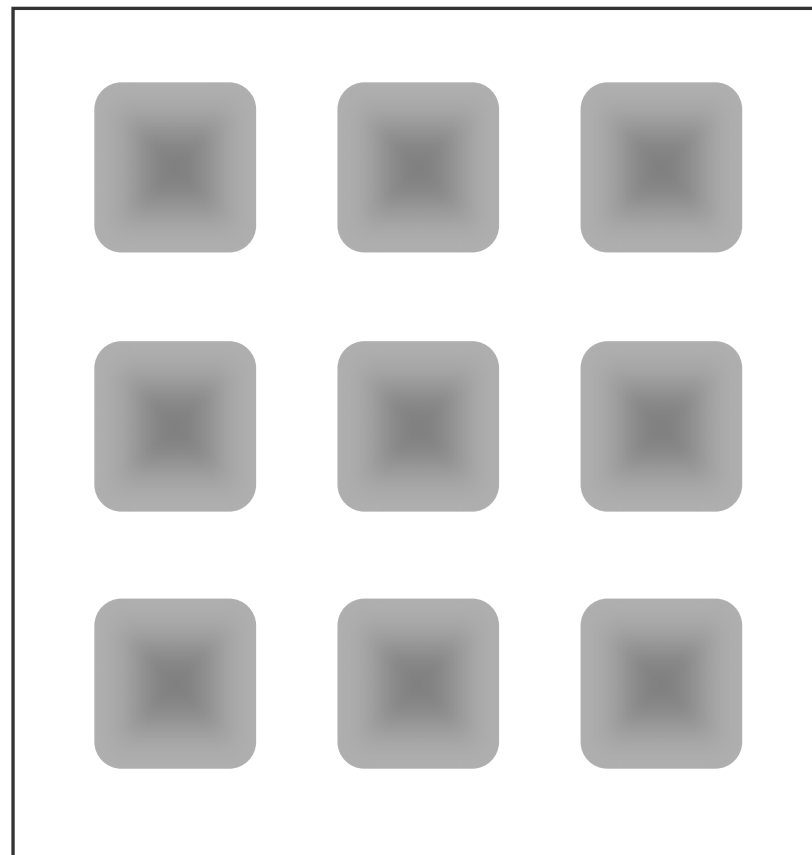
Experimental system of the four-
beams interference lithography



Four-beams interference produced
pattern with equal intensity distribution

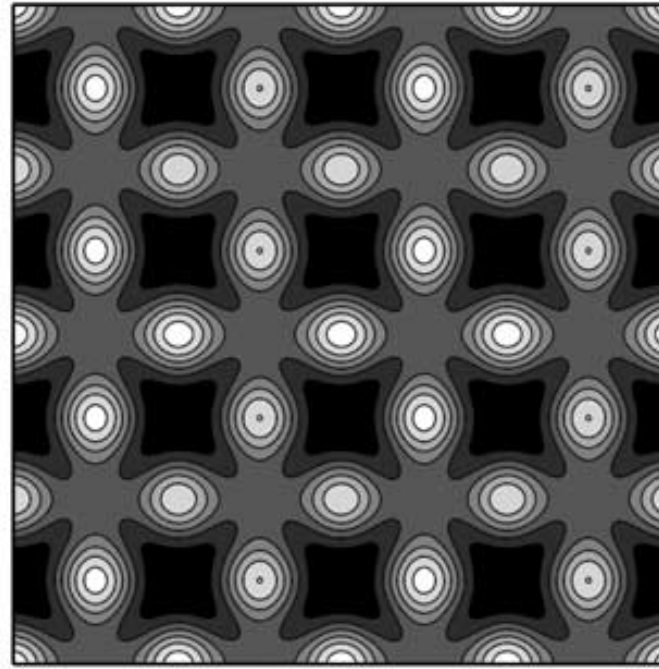
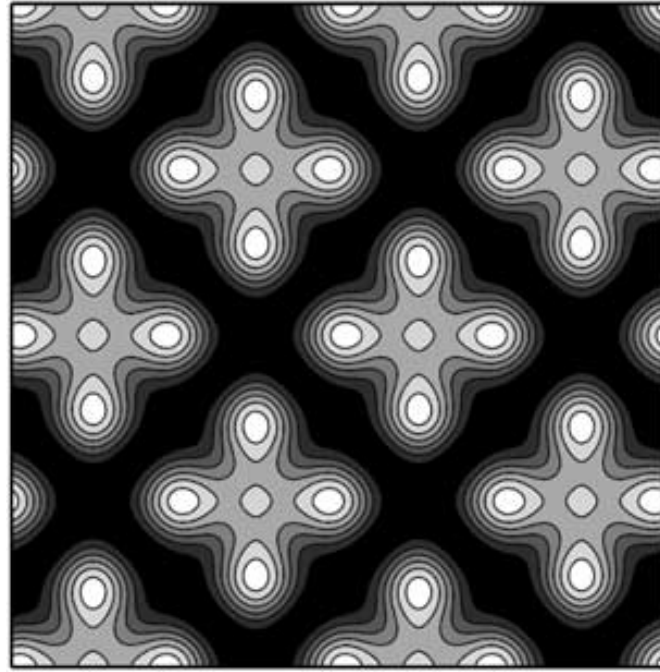


(a)

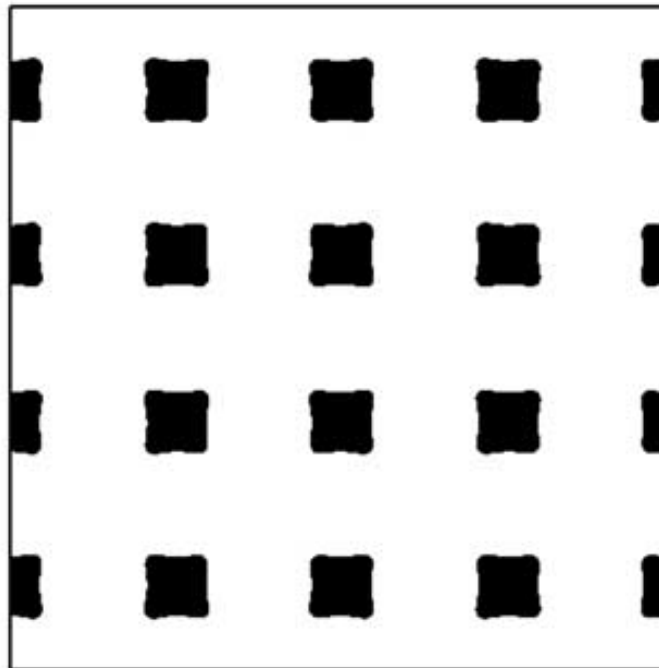
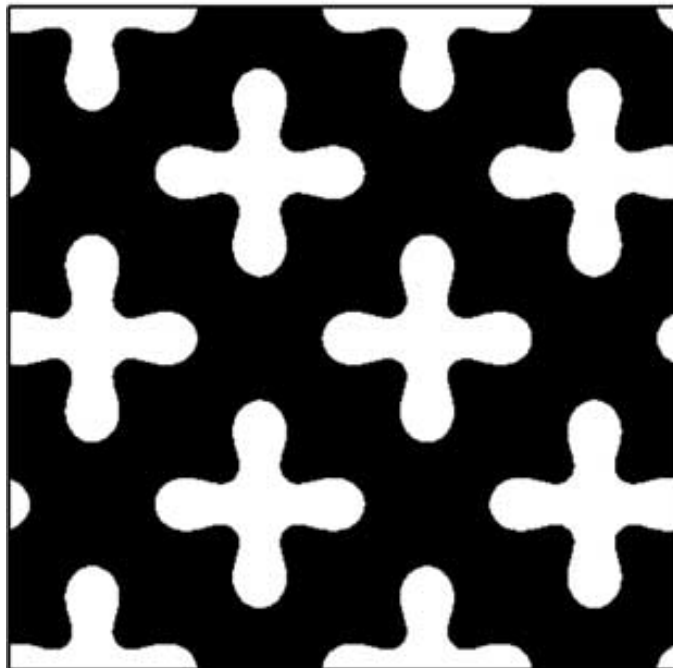


(b)

(a) Dual-beam interference; (b) four-beams interference



Patterns
generated by
eight-beams
exposure

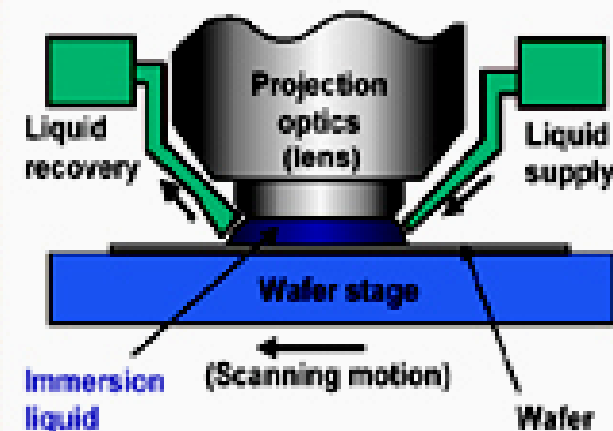


Immersion Lithography

Improving the manufacturing process

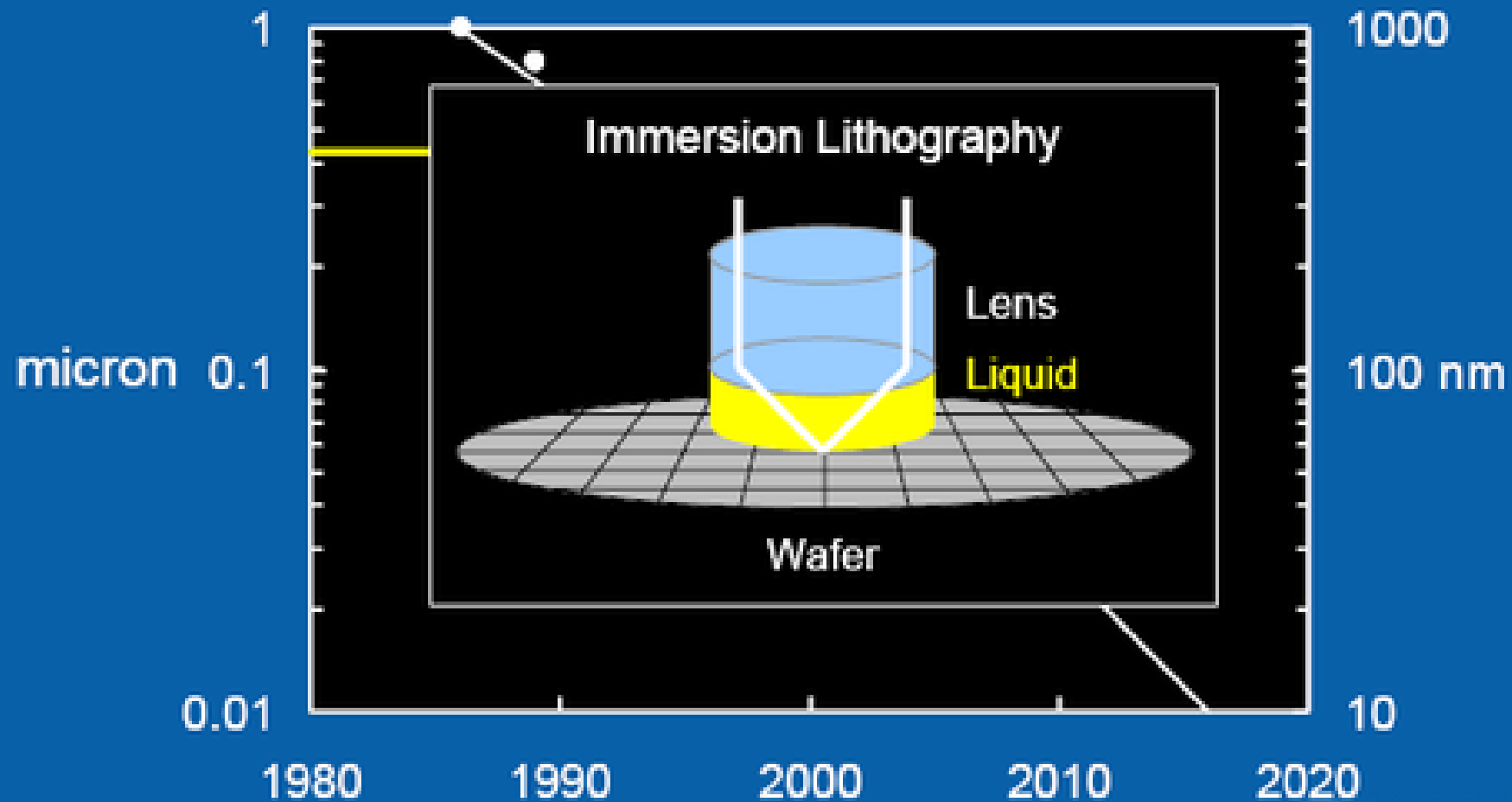
Lithography For 45nm

- Immersion effectively decreases wavelength by putting water between the projection lens and the silicon wafer
 - If a fluid of refractive index n fills the space between the lens and the wafer, then the effective wavelength = the vacuum wavelength of the light $\div$ by n
 - For air, n is approximately equal to 1.0
 - For water, n is approximately equal to 1.4 because water is denser than air
- Shorter effective wavelengths enable smaller features to be patterned



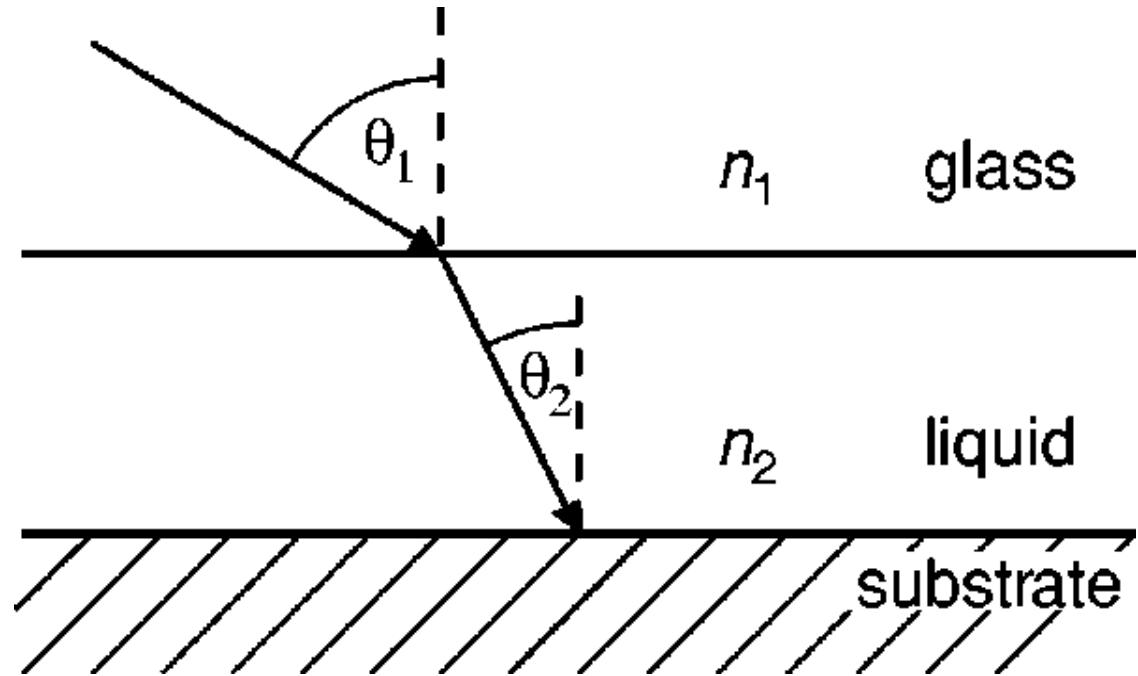
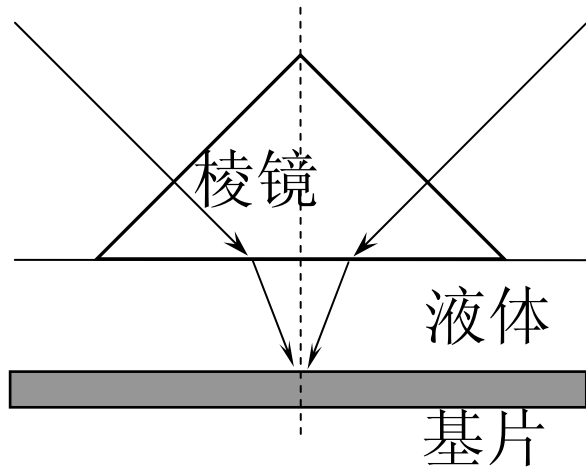
40 percent gain in resolution
over conventional lithography

Lithography



Immersion lithography is an option to extend 193

Immersion photo lithography



浸没式光刻原理图

增加系统的数值孔径,可以将193 nm光刻延伸到45 nm节点以下。

ENABLING $NA > 1.3$ FOR < 45 nm HALF-PITCH

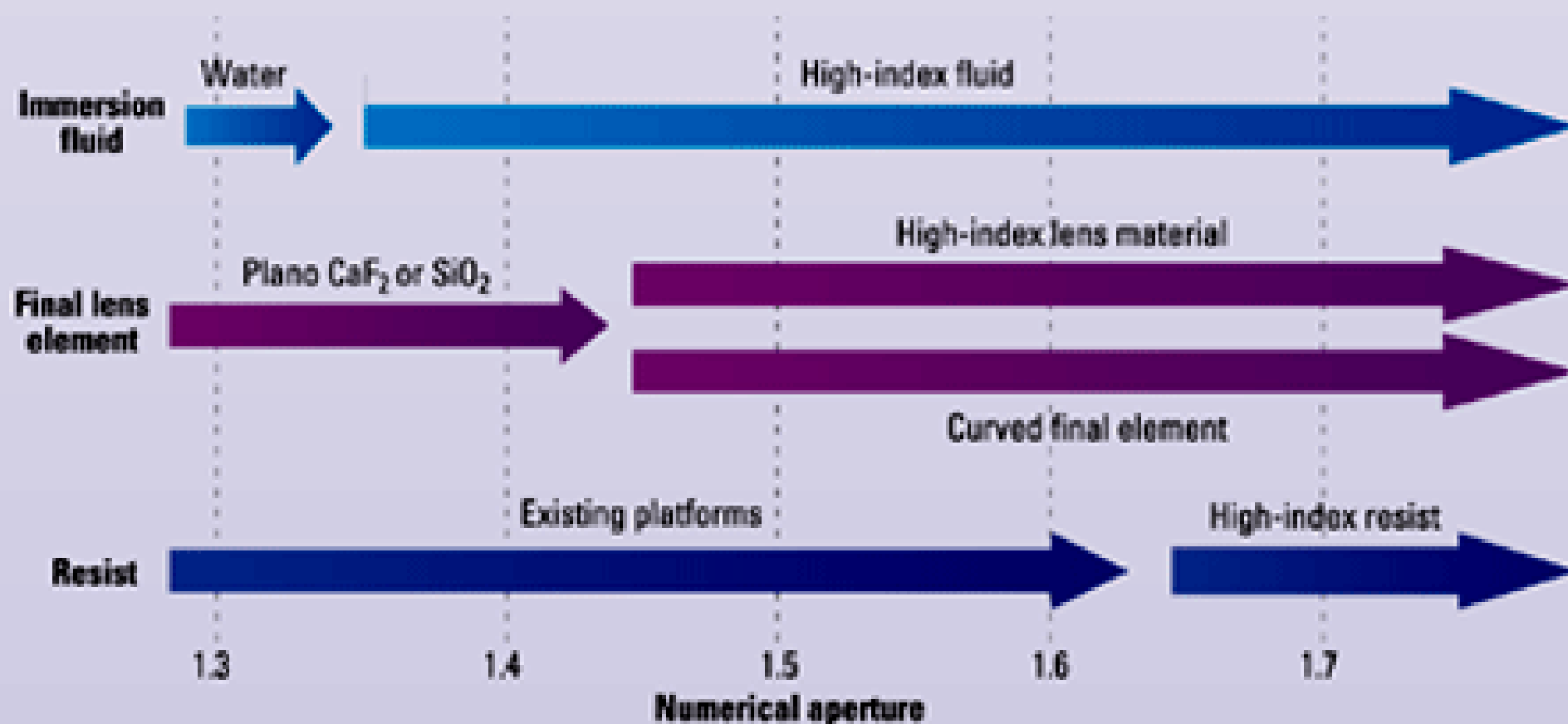


图 2 水作为浸没式光刻技术的液体，理论上数值孔径可以达到 1.3 以上，实现更大的数值孔径就需要在高折射率液体、光学材料以及光刻胶等领域取得突破性的进展。（来源：SEMATECH）

提高数值孔径的解决方案

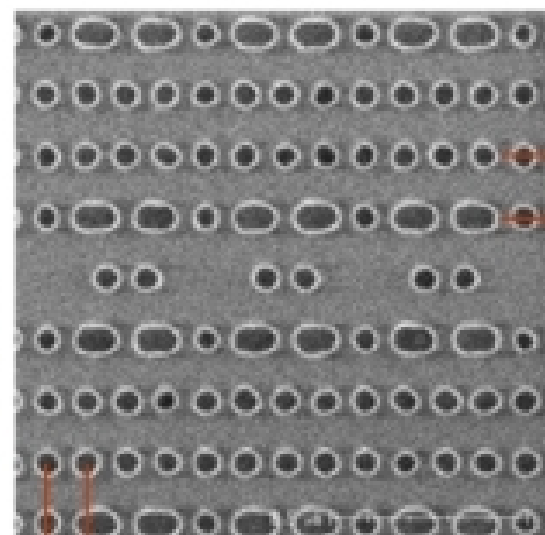
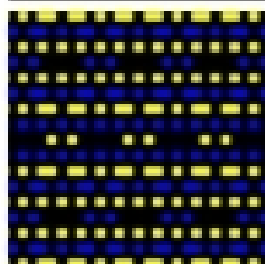
- 水 + 平面镜头 + 石英光学材料: ~ 1.37
- 第二代浸没液体 + 平面主镜头 + 石英光学材料: ~ 1.42
- 第二代浸没液体 + 弯曲主镜头 + 石英光学材料: ~ 1.55
- 第三代浸没液体 + 新光学镜头材料 + 新光刻胶: ~ 1.65
- 第三代浸没液体 + 新光学镜头材料 + 新光刻胶 + 半场尺寸: ~ 1.75

来源 Advanced Mask Technology Center

After first litho



After full DP

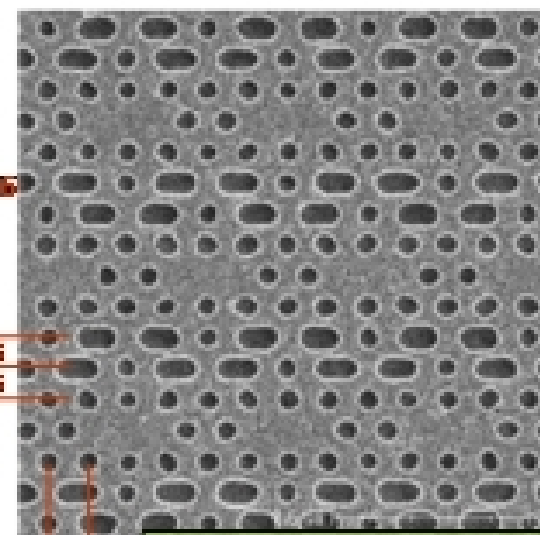


P-1000

P-1500

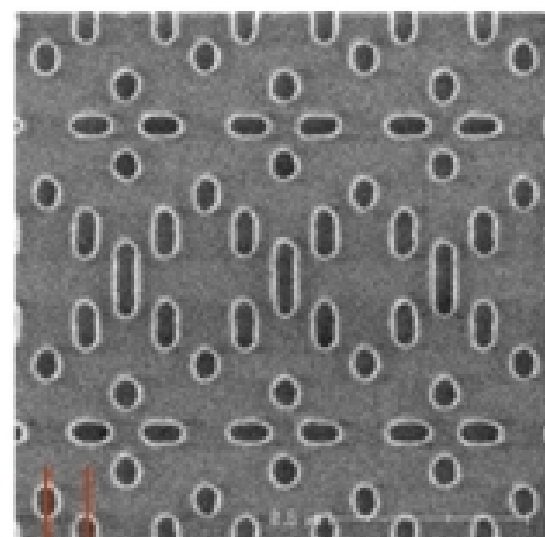
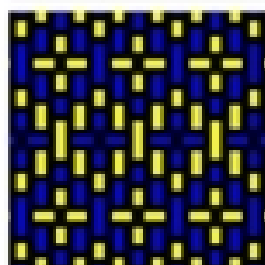
P-270

P-270

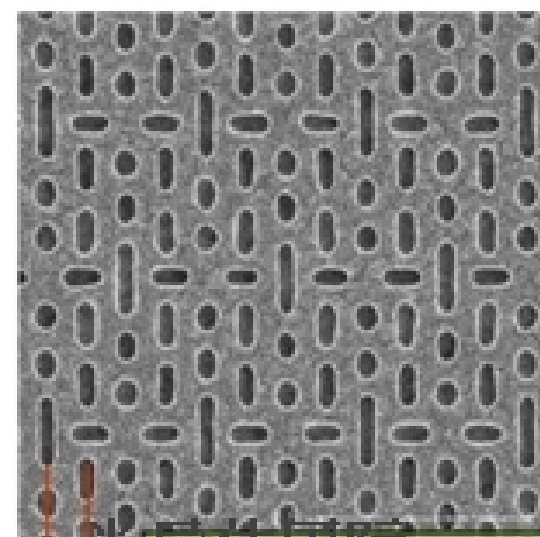


P-1000

Full coated layer of
0.075 μm^2 SEMM



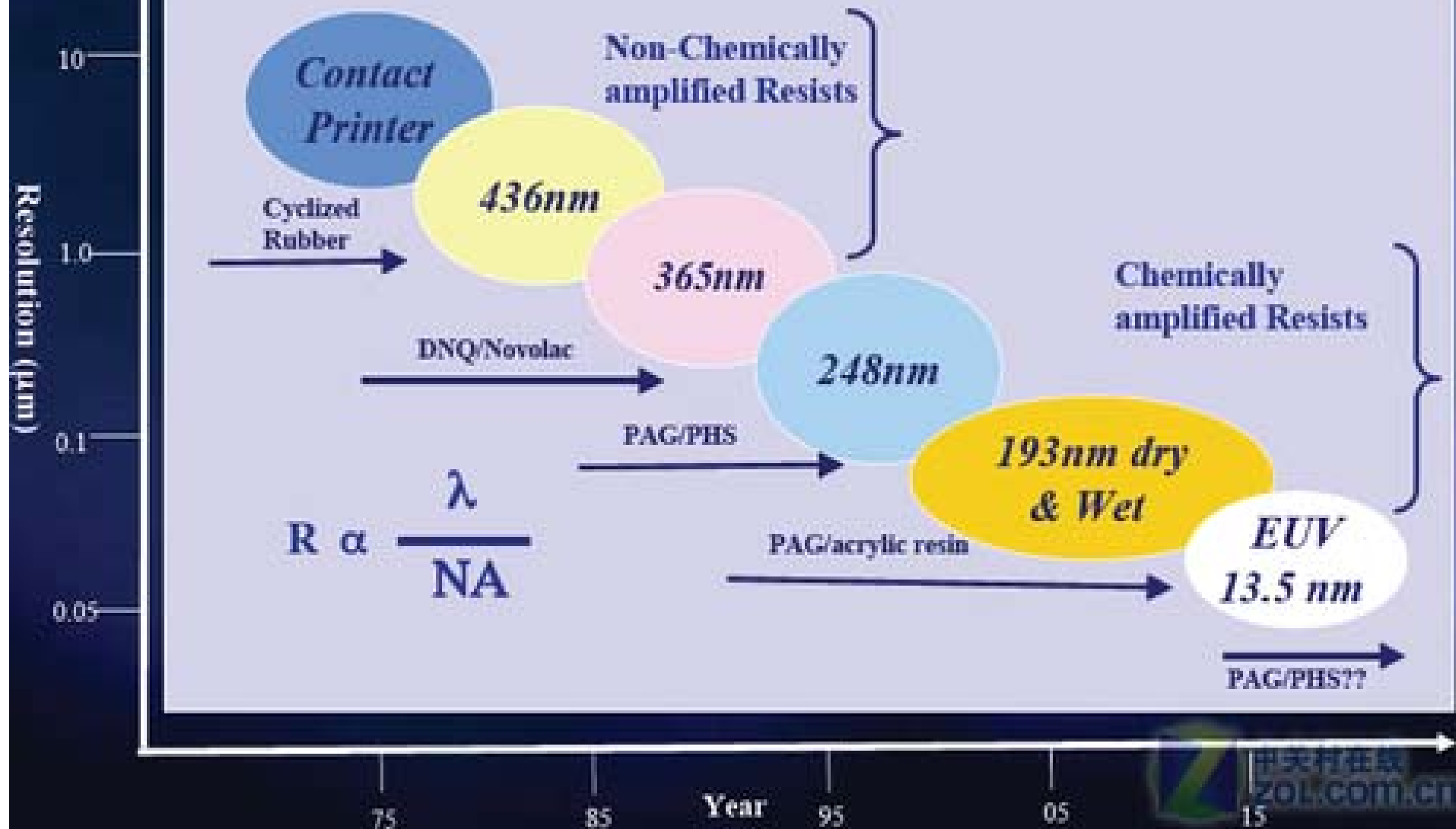
P-1000

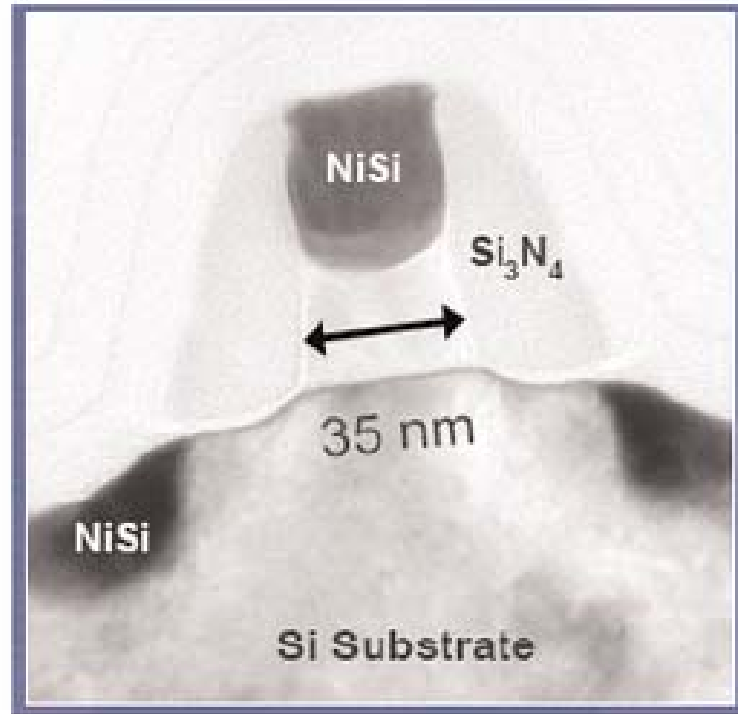


P-1000

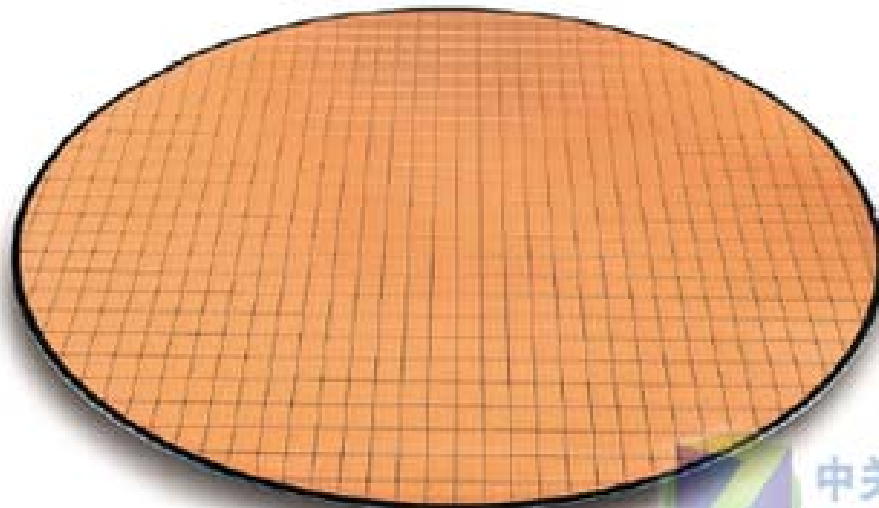
Full coated layer of
0.075 μm^2 SEMM

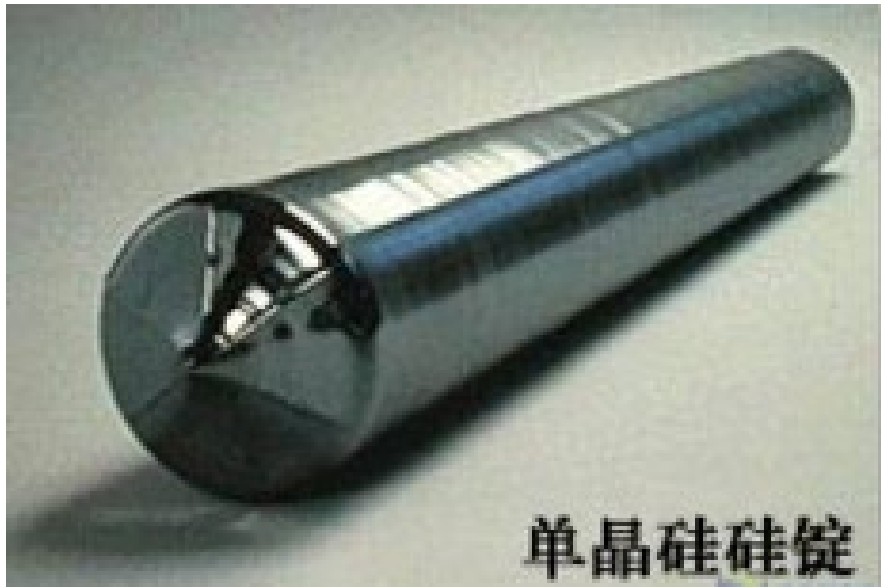
Trends in Microlithography





300mm wafer from Intel
and transistor with
65nm feature size

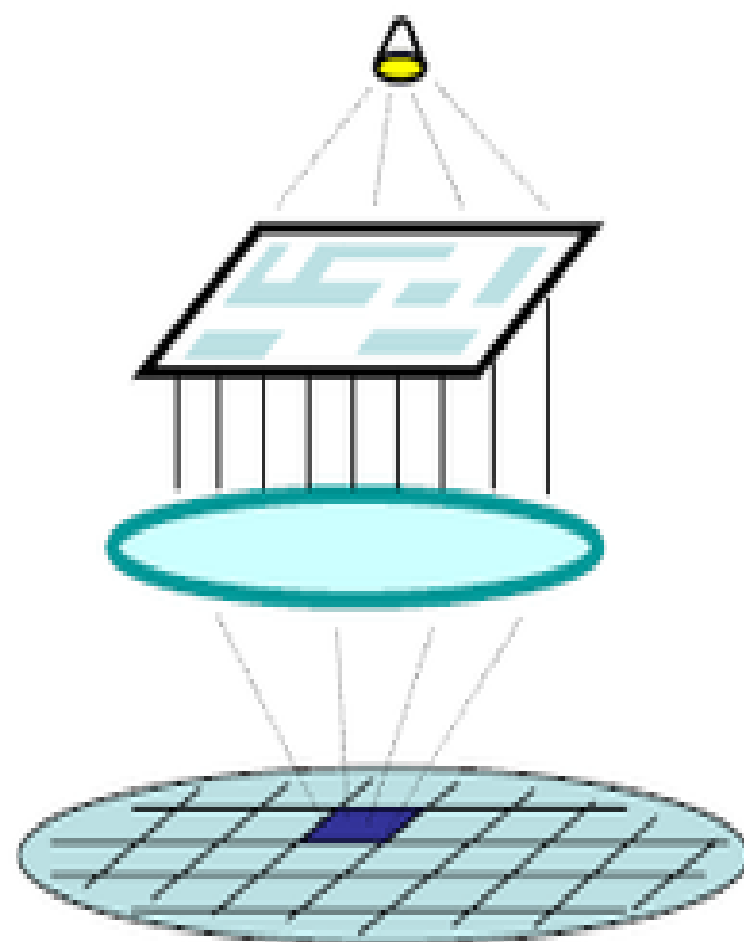




单晶硅锭

450mm wafer





Light source

光源

Mask

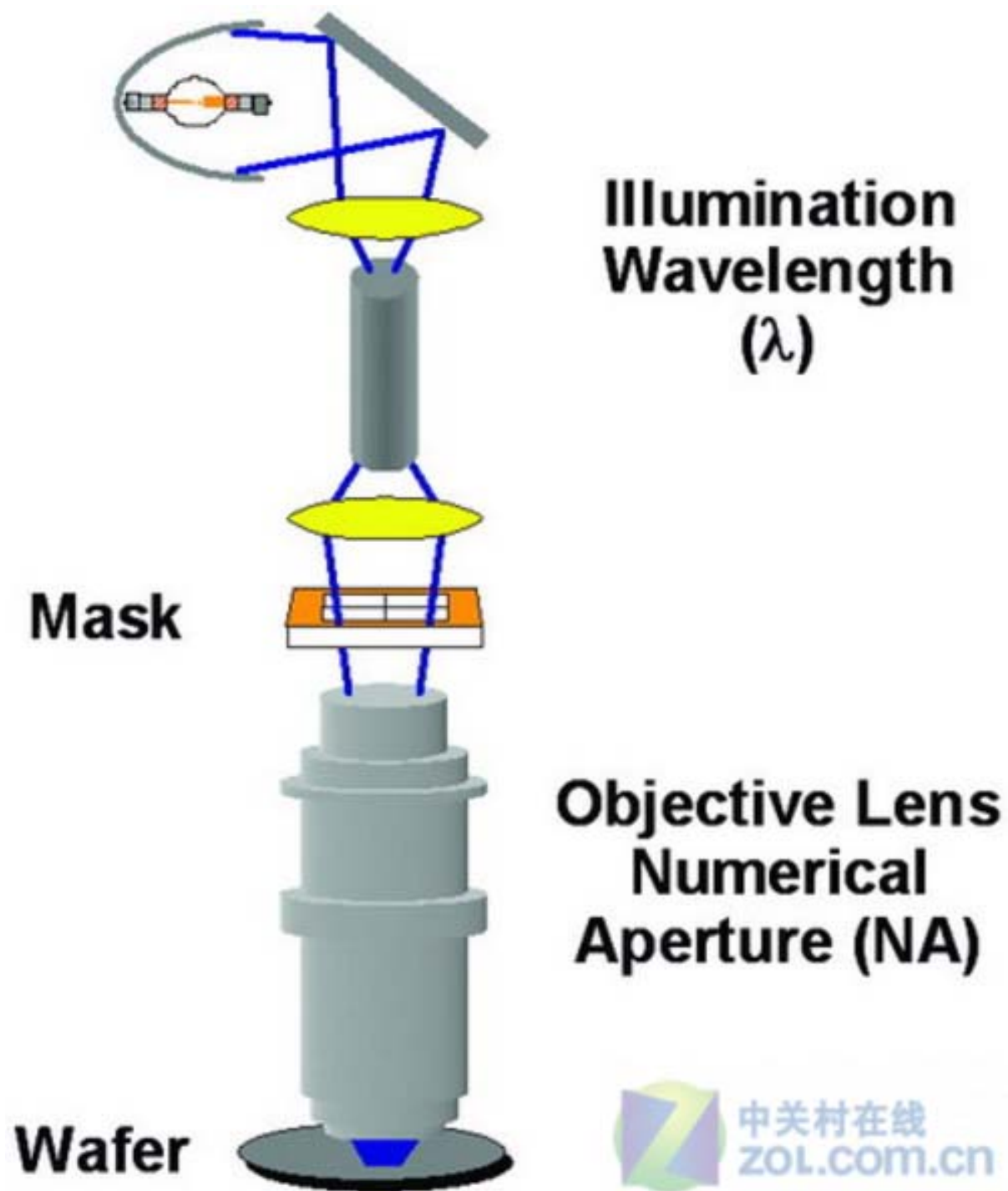
掩膜

Lens to reduce image

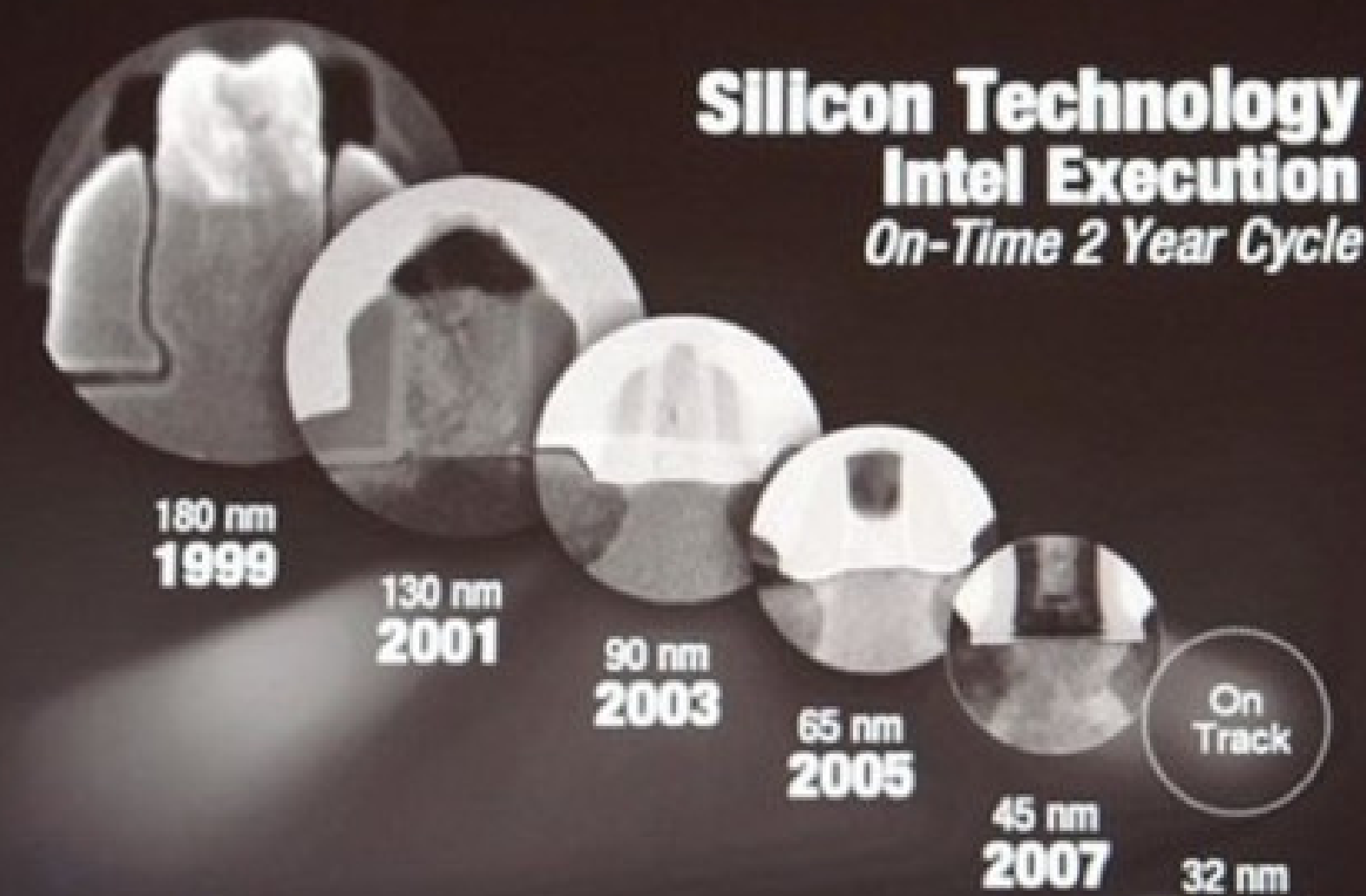
缩图透镜

Die being exposed on wafer

即将曝光的晶圆



Silicon Technology Intel Execution *On-Time 2 Year Cycle*



180 nm
1999

130 nm
2001

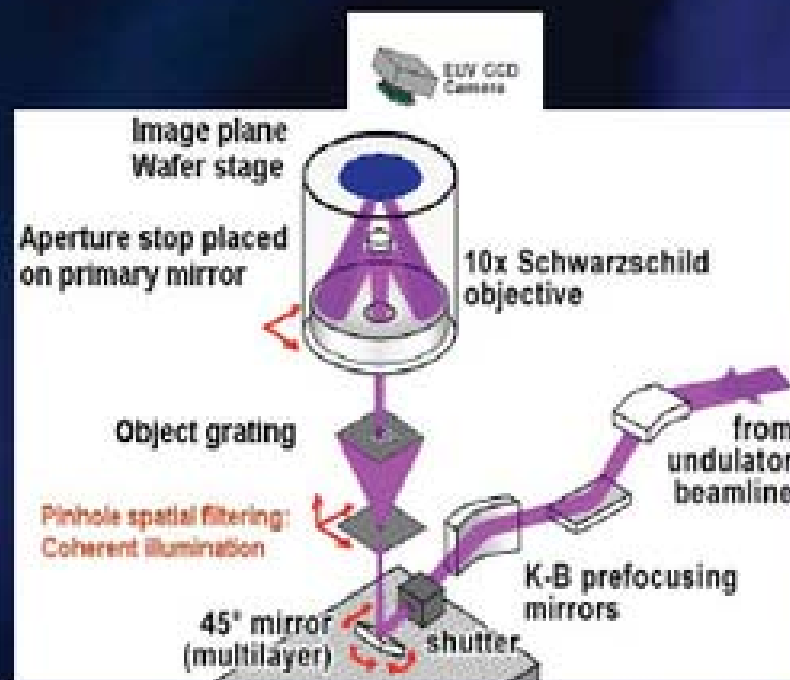
90 nm
2003

65 nm
2005

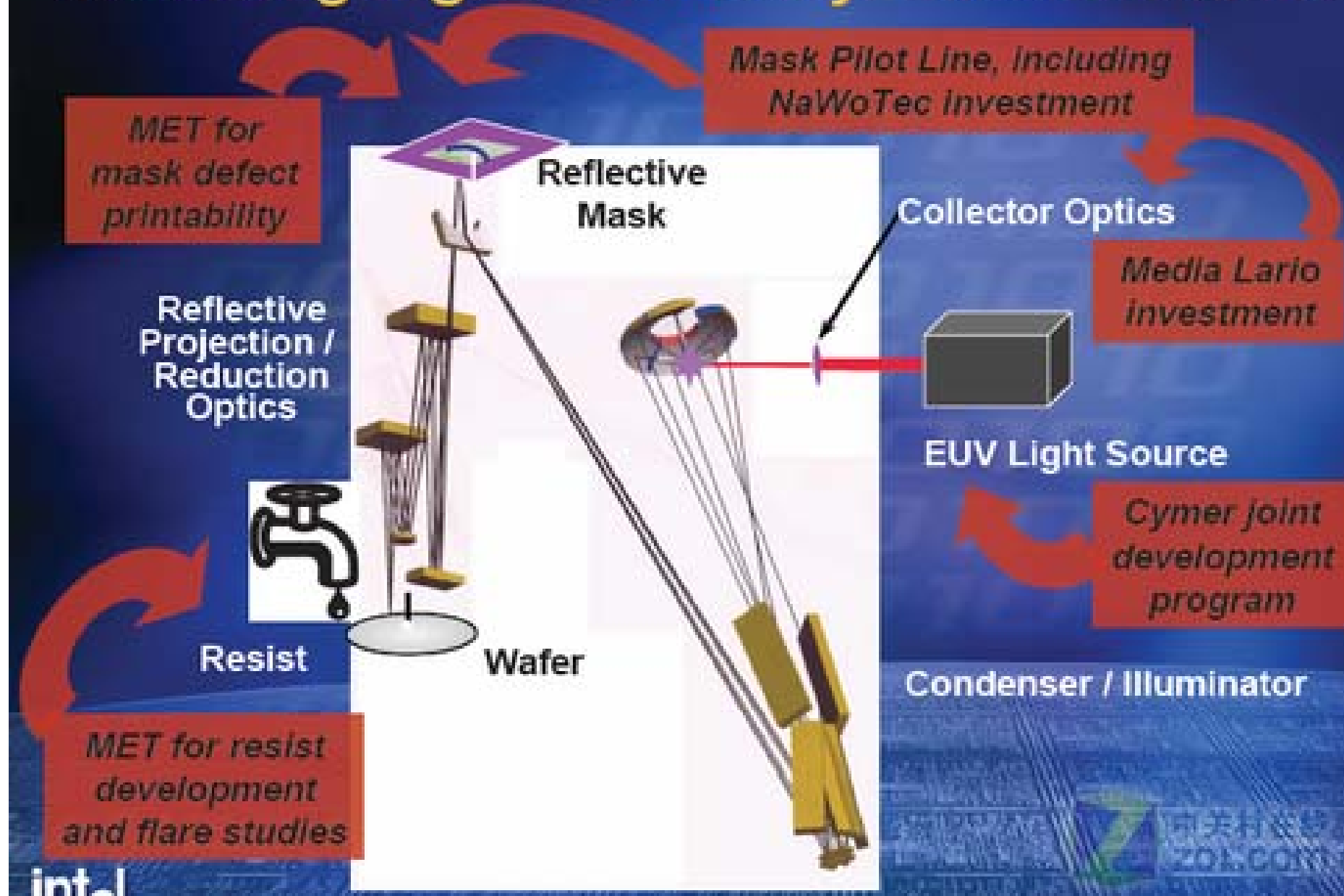
45 nm
2007

On
Track

32 nm
2009



Areas highlighted in today's announcement





IMEC开发的EUV alpha
demonstration tool

谢谢!